



TRIUMF

Science Week

2020

August 17-21, 2020

QUANTUM COMPUTING AND HIGH-ENERGY PHYSICS

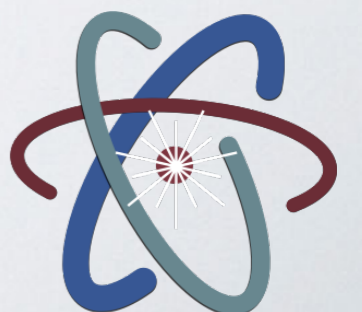
Heather M. Gray
UC Berkeley/LBNL

Berkeley
UNIVERSITY OF CALIFORNIA



U.S. DEPARTMENT OF
ENERGY

Office of Science



INITIAL IDEAS OF QUANTUM COMPUTING

The Computer as a Physical System: A Microscopic Quantum Mechanical Hamiltonian Model of Computers as Represented by Turing Machines

Paul Benioff^{1,2}

Received June 11, 1979; revised August 9, 1979

In this paper a microscopic quantum mechanical model of computers as represented by Turing machines is constructed. It is shown that for each number N and Turing machine Q there exists a Hamiltonian H_N^Q and a class of appropriate initial states such that if $\Psi_Q^N(0)$ is such an initial state, then $\Psi_Q^N(t) = \exp(-iH_N^Q t) \Psi_Q^N(0)$ correctly describes at times t_3, t_6, \dots, t_{3N} model states that correspond to the completion of the first, second, ..., N th computation step of Q . The model parameters can be adjusted so that for an arbitrary time interval Δ around t_3, t_6, \dots, t_{3N} , the "machine" part of $\Psi_Q^N(t)$ is stationary.

KEY WORDS: Computer as a physical system; microscopic Hamiltonian models of computers; Schrödinger equation description of Turing machines; Coleman model approximation; closed conservative system; quantum spin lattices.

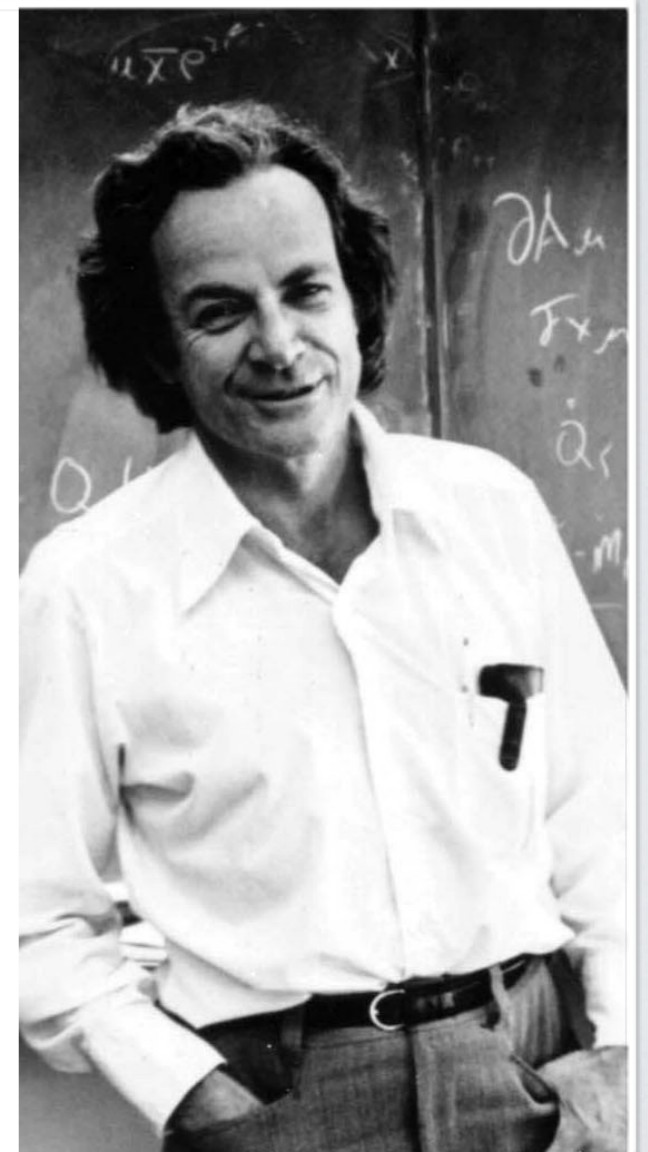
Journal of Statistical Physics, Vol. 22, No. 5, 1980

"Let the computer itself be built of quantum mechanical elements which obey quantum mechanical laws."

LOS ALAMOS NATIONAL LABORATORY
40th ANNIVERSARY CONFERENCE
NEW DIRECTIONS IN PHYSICS AND CHEMISTRY
April 13-15, 1983

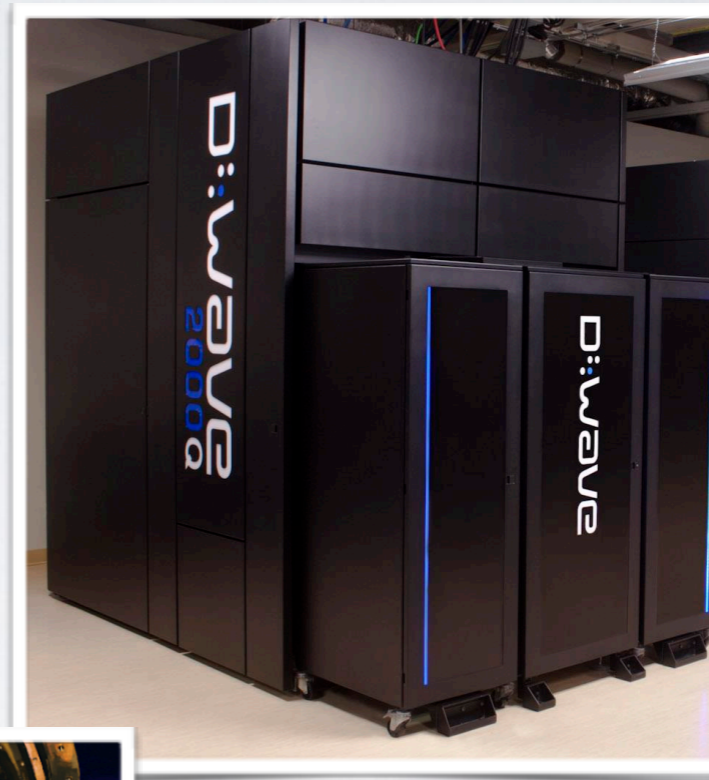
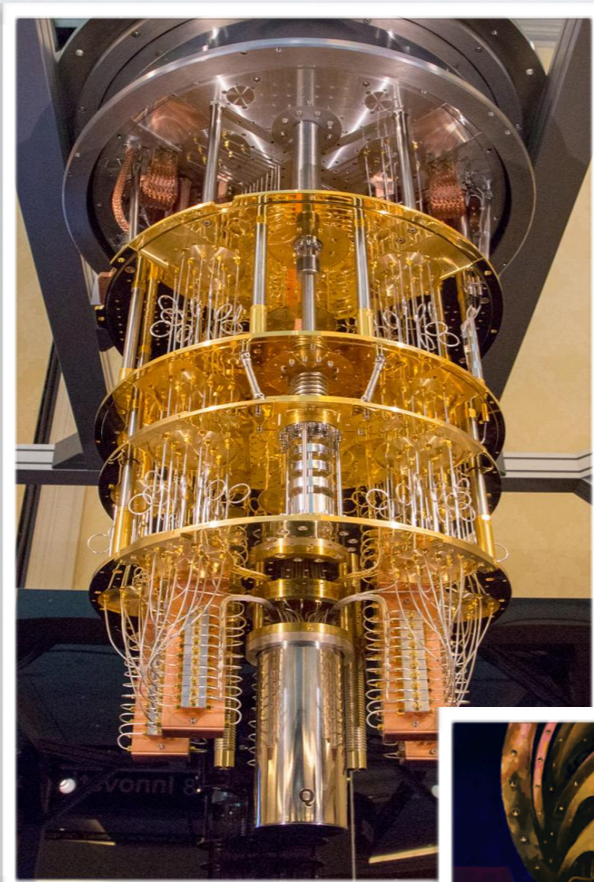
Wednesday, April 13
6:00-8:00 P.M.—Informal Reception at Fuller Lodge
Thursday, April 14
8:45 A.M. Main Auditorium, Administration Building
Welcome—Donald M. Kerr, Director
Los Alamos National Laboratory
Session I—Robert Serber, Chairman
Richard Feynman
"Tiny Computers Obeying Quantum-Mechanical Laws"
10:00 A.M. I. I. Rabi
"How Well We Meant"
11:00-11:15 A.M.—Intermission
Session II—Donald W. Kerst, Chairman
Owen Chamberlain
"Tuning Up the Time Projection Chamber"
12:15-1:15 P.M.—Lunch
1:15 P.M. Felix Bloch
"Past, Present and Future of Nuclear Magnetic Resonance"
2:15-2:30 P.M.—Intermission
Session III—Edwin McMillan, Chairman
Robert R. Wilson
"Early Los Alamos Accelerators and New Accelerators"
3:30 P.M. Norman Ramsey
"Experiments on Time-Reversal Symmetry and Parity"
4:30 P.M. Ernest Titterton
"Physics with Heavy Ion Accelerators"

RICHARD FEYNMAN (1982)

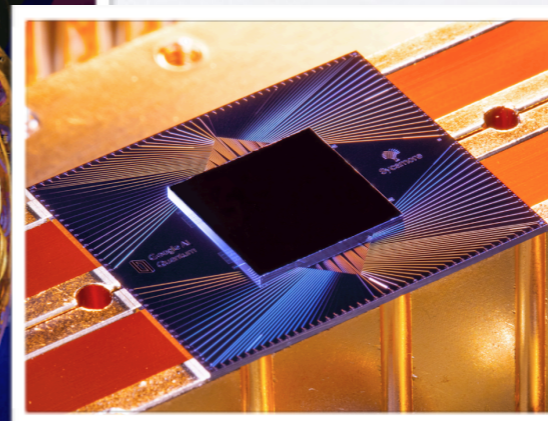


ALMOST 40 YEARS LATER

IBM
20Q
Tokyo
chip



D Wave
2000Q

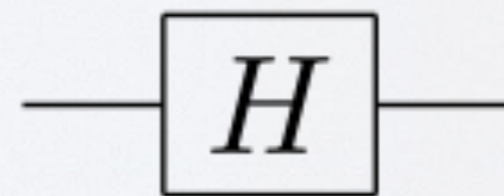
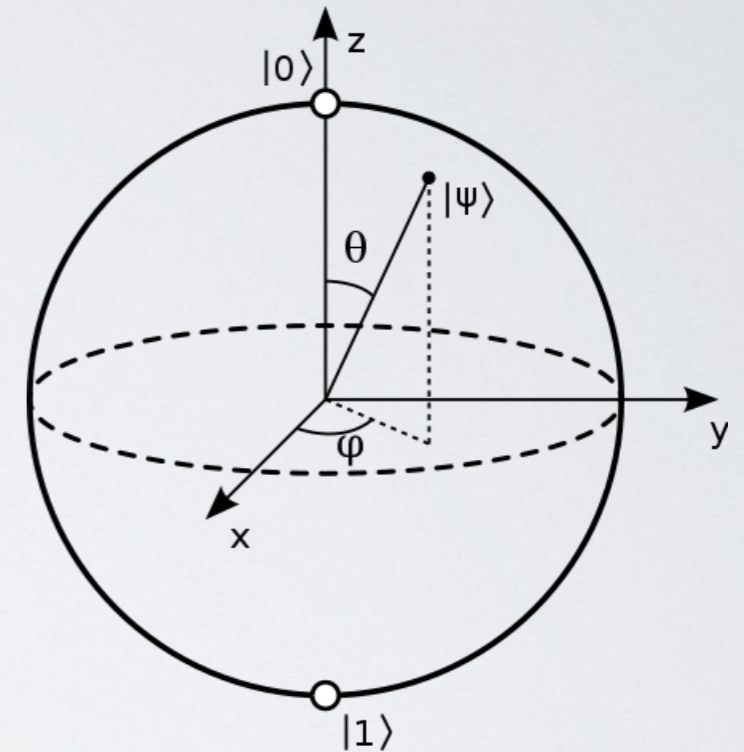


Google
Sycamore

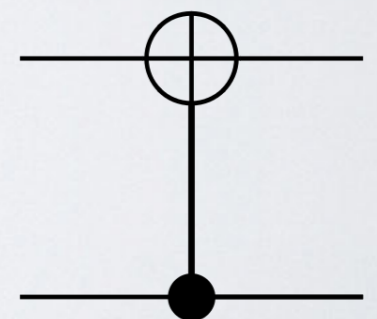
Forest Stearns, Google AI Quantum Artist in Residence
Erik Lucero, Research Scientist and Lead Production Quantum
Hardware

WHAT IS A (UNIVERSAL) QUANTUM COMPUTER?

- Bits \rightarrow qubits
- Exploit quantum properties: superposition, entanglement, interference
- Quantum logic gates
- Obey unitarity \rightarrow reversible computing

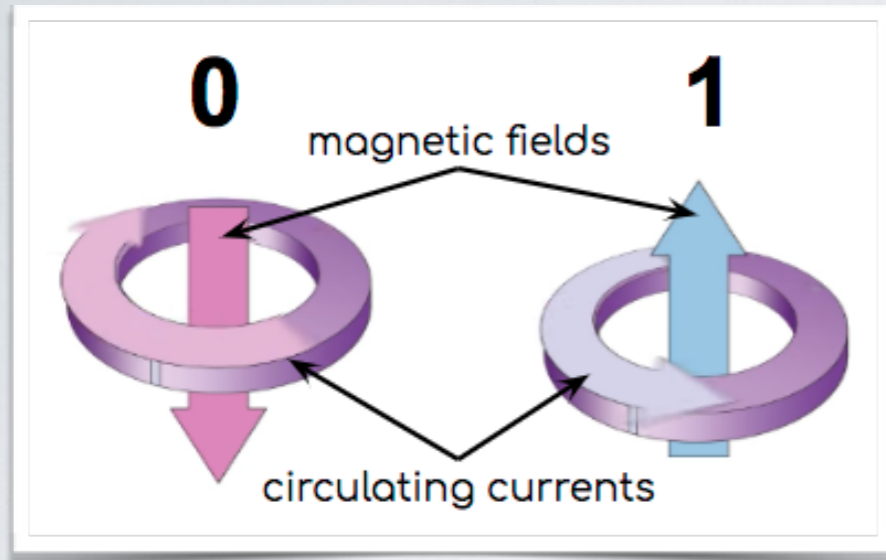


Hadamard

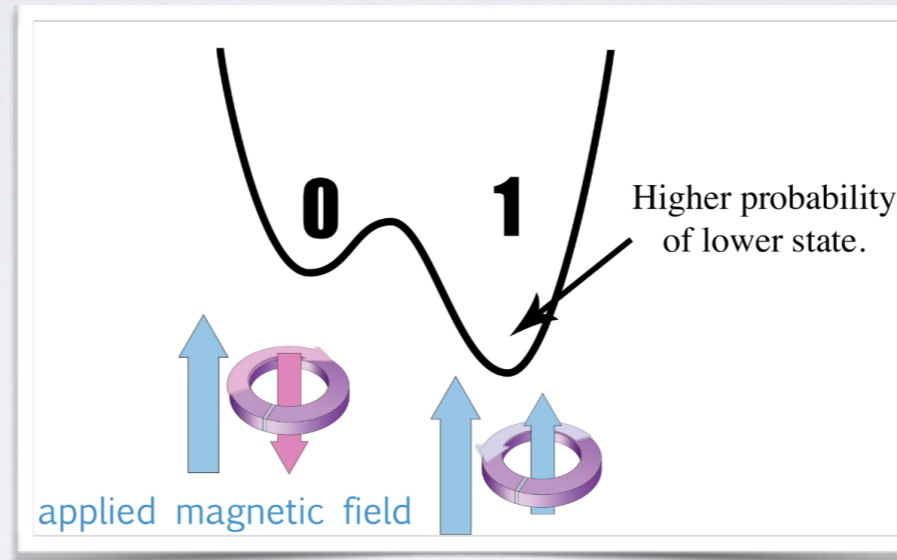


CNOT

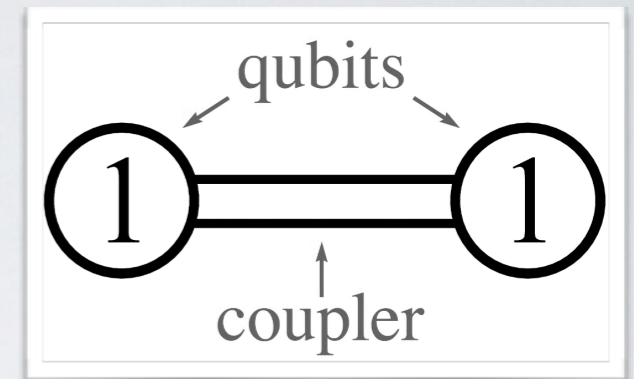
WHAT IS A QUANTUM ANNEALER?



qubits $\Rightarrow q_i$



bias weights $\Rightarrow a_i$



coupling strength $\Rightarrow b_{ij}$

$$O(a; b; q) = \sum_{i=1}^N a_i q_i + \sum_i^N \sum_j^N b_{ij} q_i q_j \quad q_i \in \{0, 1\}$$

QUBO

Quadratic Unconstrained Binary Optimisation

Kadowaki and Nishimori, PRE58 5355, 1998

Glover et al, arXiv:1811.11538

source: [dwavesys on YouTube](#)

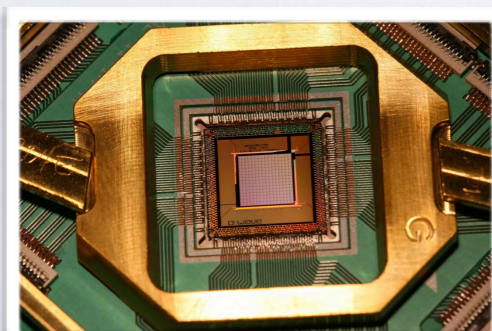
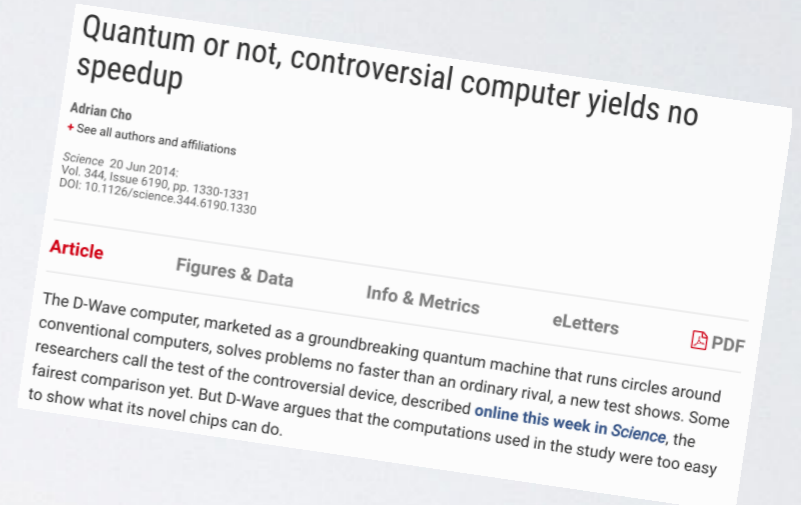
Slide credit: L. Linder

CURRENT QUANTUM COMPUTERS

Circuit-based quantum processors [\[edit \]](#)

These QPUs are based on the quantum circuit and quantum logic gate-based model of computing.

Manufacturer	Name/Codename/Designation	Architecture	Layout	Socket	Fidelity	Qubits	Release date
Google	Bristlecone	Superconducting	6x12 lattice	N/A	99% (readout) 99.9% (1 qubit) 99.4% (2 qubits)	72 qb ^{[3][4]}	5 March 2018
Google	Sycamore	Nonlinear superconducting resonator	N/A	N/A	N/A	54 transmon qb 53 qb effective	2019
IBM	IBM Q 53	Superconducting	N/A	N/A	N/A	53 qb	October 2019
IBM	IBM Q 50 prototype	Superconducting	N/A	N/A	N/A	50 qb ^[7]	
Google	N/A	Superconducting	7x7 lattice	N/A	99.7% ^[1]	49 qb ^[2]	Q4 2017 (planned)
Intel	Tangle Lake	Superconducting	N/A	108-pin cross gap	N/A	49 qb ^[10]	9 January 2018
Google	N/A	Superconducting	N/A	N/A	99.5% ^[1]	20 qb	2017
IBM	IBM Q 20 Tokyo	Superconducting	5x4 lattice	N/A	99.812% (average gate) 93.21% (readout)	20 qb ^[7]	10 November 2017



Manufacturer	Name/Codename/Designation	Architecture	Layout	Socket	Fidelity	Qubits	Release date
D-Wave	D-Wave One (Ranier)	Superconducting	N/A	N/A	N/A	128 qb	11 May 2011
D-Wave	D-Wave Two	Superconducting	N/A	N/A	N/A	512 qb	2013
D-Wave	D-Wave 2X	Superconducting	N/A	N/A	N/A	1152 qb	2015
D-Wave	D-Wave 2000Q	Superconducting	N/A	N/A	N/A	2048 qb	2017
D-Wave	D-Wave Advantage	Superconducting	N/A	N/A	N/A	5000 qb	2020

Note: Quantum annealers are intended for use in [specific technical applications](#).

[Quantum processors on wikipedia](#)

WHY ARE PEOPLE EXCITED?

- Quantum cryptography

- Shor's algorithm

- Quantum simulation

- Quantum search

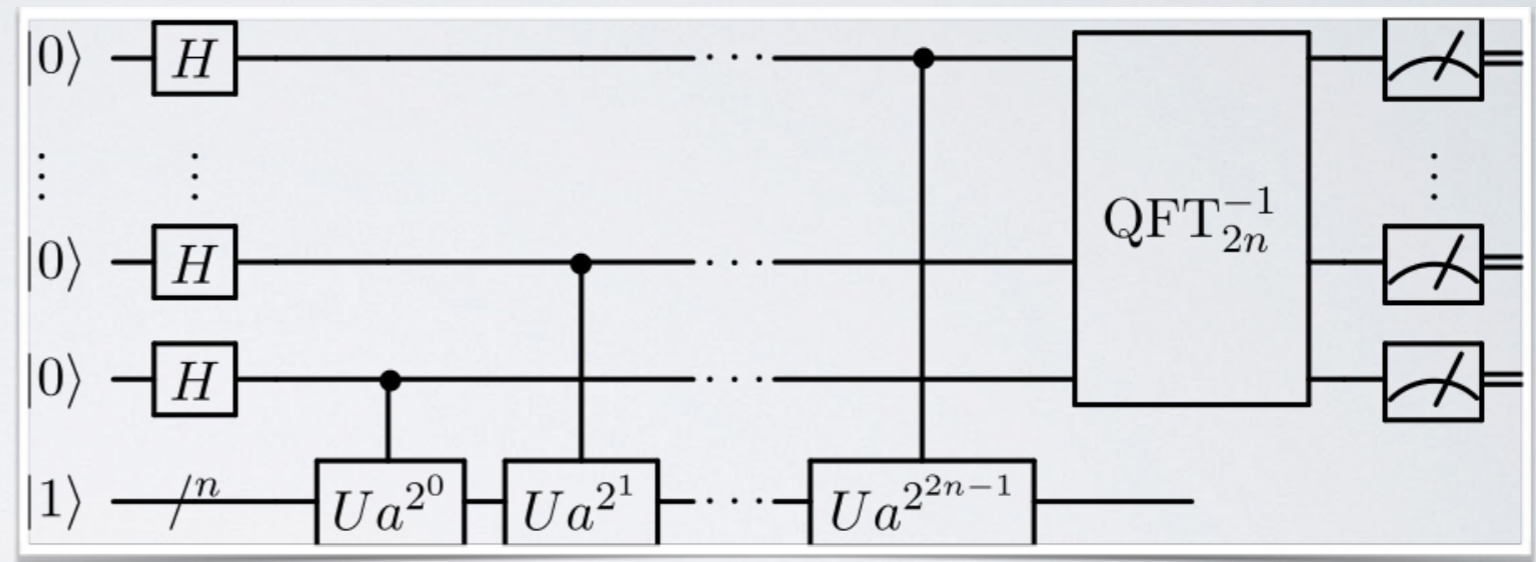
- Grover's algorithm

- Huge information capacity

- Quantum machine learning

- Quantum supremacy

Circuit from Shor's Algorithm



Quantum zoo

Quantum Algorithm Zoo

This is a comprehensive catalog of quantum algorithms. If you notice any errors or omissions, please email me at stephen.jordan@microsoft.com. Your help is appreciated and will be [acknowledged](#).

Algebraic and Number Theoretic Algorithms

Algorithm: Factoring

Speedup: Superpolynomial

Description: Given an n -bit integer, find the prime factorization. The quantum algorithm of Peter Shor solves this in $\tilde{O}(n^3)$ time [82,125]. The fastest known classical algorithm for integer factorization is the general number field sieve, which is believed to run in time $2^{\tilde{O}(n^{1/3})}$. The best rigorously proven

The Q Rule: Almost everything in quantum needs to have a Q in it

ASIDE: QUANTUM SUPREMACY

- In Oct 2019, Google published a paper in Nature claiming they had achieved quantum supremacy by solving a problem in 200s on Sycamore that would take Summit 10k years
 - The problem: sampling numbers from a pseudo-random quantum circuit
- Response from IBM: “We argue that an ideal simulation of the same task can be performed on a classical system in 2.5 days and with far greater fidelity.”
 - They argue that Google had neglected to account for disk space

Article

Quantum supremacy using a programmable superconducting processor

<https://doi.org/10.1038/s41586-019-1666-5>

Received: 22 July 2019

Accepted: 20 September 2019

Published online: 23 October 2019

Frank Arute¹, Kunal Arya¹, Ryan Babbush¹, Dave Bacon¹, Joseph C. Bardin^{1,2}, Rami Barends¹, Rupak Biswas³, Sergio Boixo¹, Fernando G. S. L. Brandao^{4,5}, David A. Buell¹, Brian Burkett¹, Yu Chen¹, Zijun Chen¹, Ben Chiaro⁶, Roberto Collins¹, William Courtney¹, Andrew Dunsworth¹, Edward Farhi¹, Brooks Foxen^{1,2}, Austin Fowler¹, Craig Gidney¹, Marissa Giustina¹, Rob Graff¹, Keith Guerin¹, Steve Habegger¹, Matthew P. Harrigan¹, Michael J. Hartmann^{1,6}, Alan Ho¹, Markus Hoffmann¹, Trent Huang¹, Travis S. Humble¹, Sergei V. Isakov¹, Evan Jeffrey¹, Zhang Jiang¹, Dvir Kafri¹, Kostyantyn Kechedzhi¹, Julian Kelly¹, Paul V. Klimov¹, Sergey Knysh¹, Alexander Korotkov^{1,2}, Fedor Kostritsa¹, David Landhuis¹, Mike Lindmark¹, Erik Lucero¹, Dmitry Lyakh¹, Salvatore Mandrà^{1,2,3,10}, Jarrod R. McClean¹, Matthew McEwen¹, Anthony Megrant¹, Xiao Mi¹, Kristel Michielsen^{11,12}, Masoud Mohseni¹, Josh Mutus¹, Ofer Naaman¹, Matthew Neeley¹, Charles Neill¹, Murphy Yuezhen Niu¹, Eric Ostby¹, Andre Petukhov¹, John C. Platt¹, Chris Quintana¹, Eleanor G. Rieffel¹, Pedram Roushan¹, Nicholas C. Rubin¹, Daniel Sank¹, Kevin J. Satzinger¹, Vadim Smelyanskiy¹, Kevin J. Sung^{1,13}, Matthew D. Trevithick¹, Amit Vainsencher¹, Benjamin Villalonga^{1,14}, Theodore White¹, Z. Jamie Yao¹, Ping Yeh¹, Adam Zalcman¹, Hartmut Neven¹ & John M. Martinis^{1,5*}

The promise of quantum computers is that certain computational tasks might be executed exponentially faster on a quantum processor than on a classical processor¹. A fundamental challenge is to build a high-fidelity processor capable of running quantum algorithms in an exponentially large computational space. Here we report the use of a processor with programmable superconducting qubits^{2–7} to create quantum states on 53 qubits, corresponding to a computational state-space of dimension 2^{53} (about 10^{16}). Measurements from repeated experiments sample the resulting probability distribution, which we verify using classical simulations. Our Sycamore processor takes about 200 seconds to sample one instance of a quantum circuit a million times—our benchmarks currently indicate that the equivalent task for a state-of-the-art classical supercomputer would take approximately 10,000 years. This dramatic increase in speed compared to all known classical algorithms is an experimental realization of quantum supremacy^{8–14} for this specific computational task, heralding a much-anticipated computing paradigm.

“the point when quantum computers can do things that classical computers can’t”

John Preskill, Caltech

WHAT ARE THE PROBLEMS?

- Quantum decoherence
- Quantum noise
- Quantum error correcting codes
- Scalability (typically $O(10s)$ qubits)
- Connectivity

Quantum error correcting code

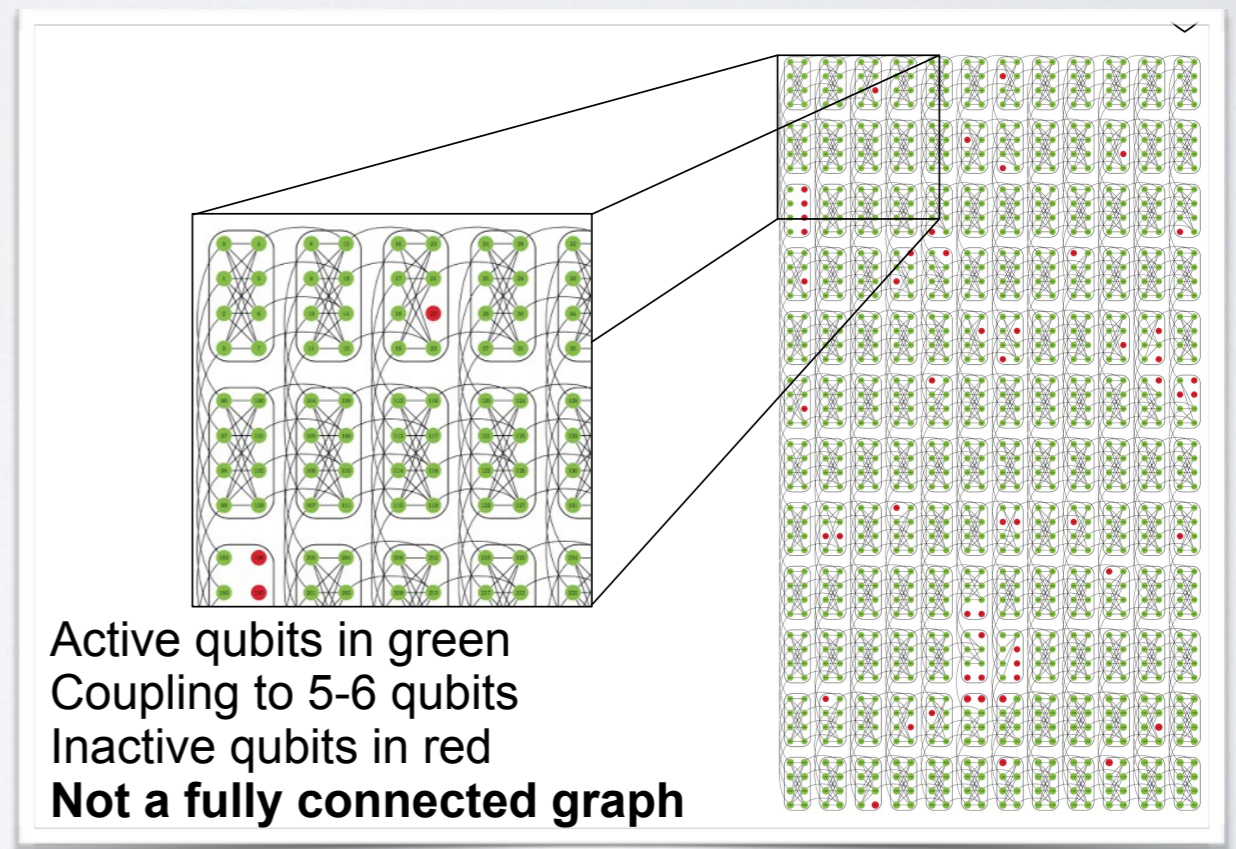
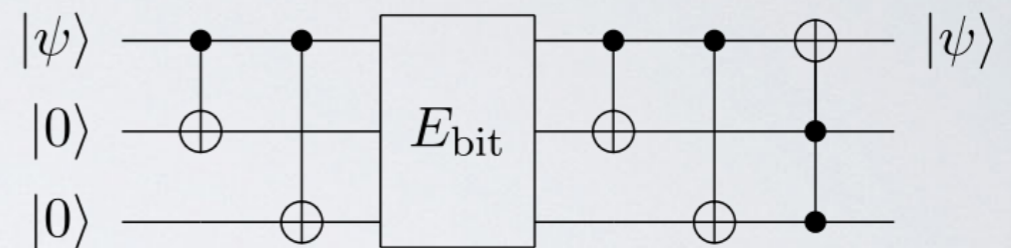
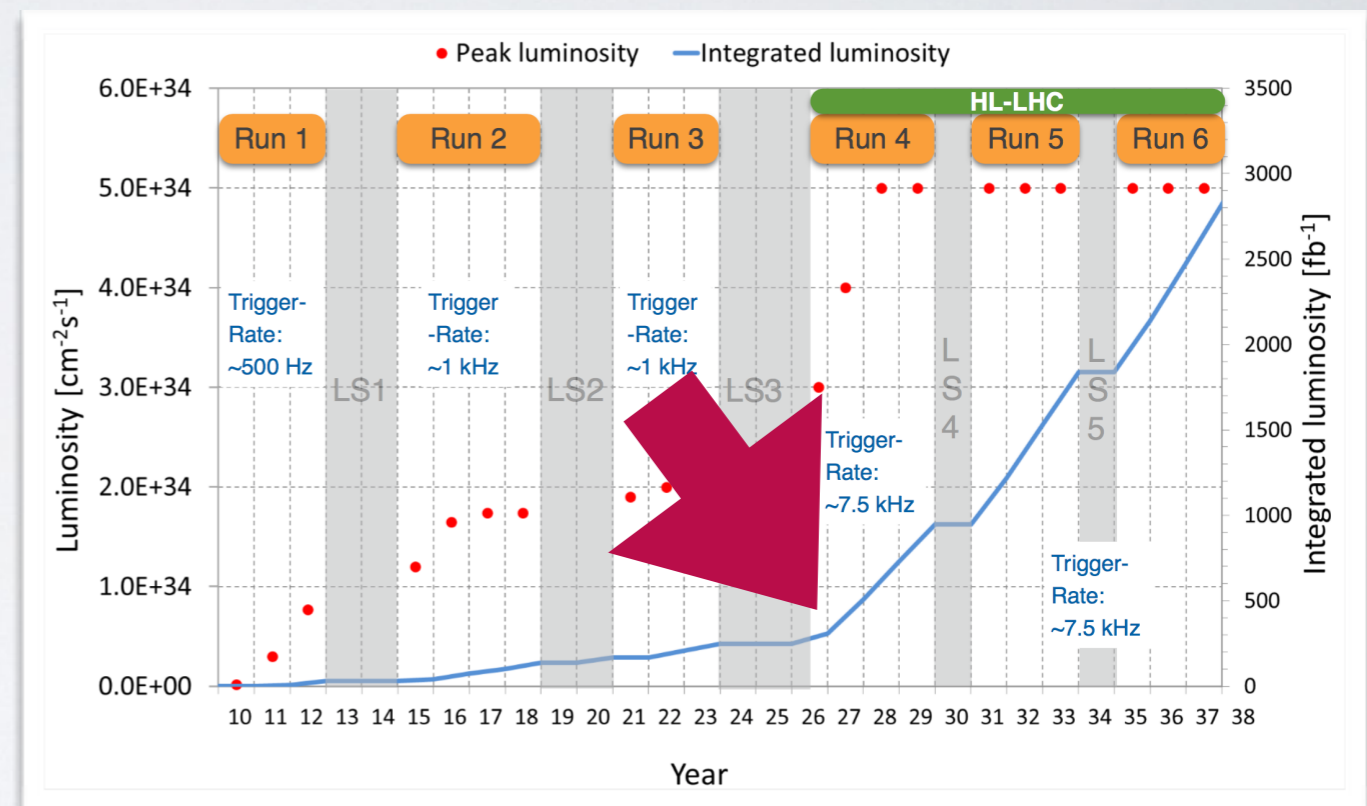
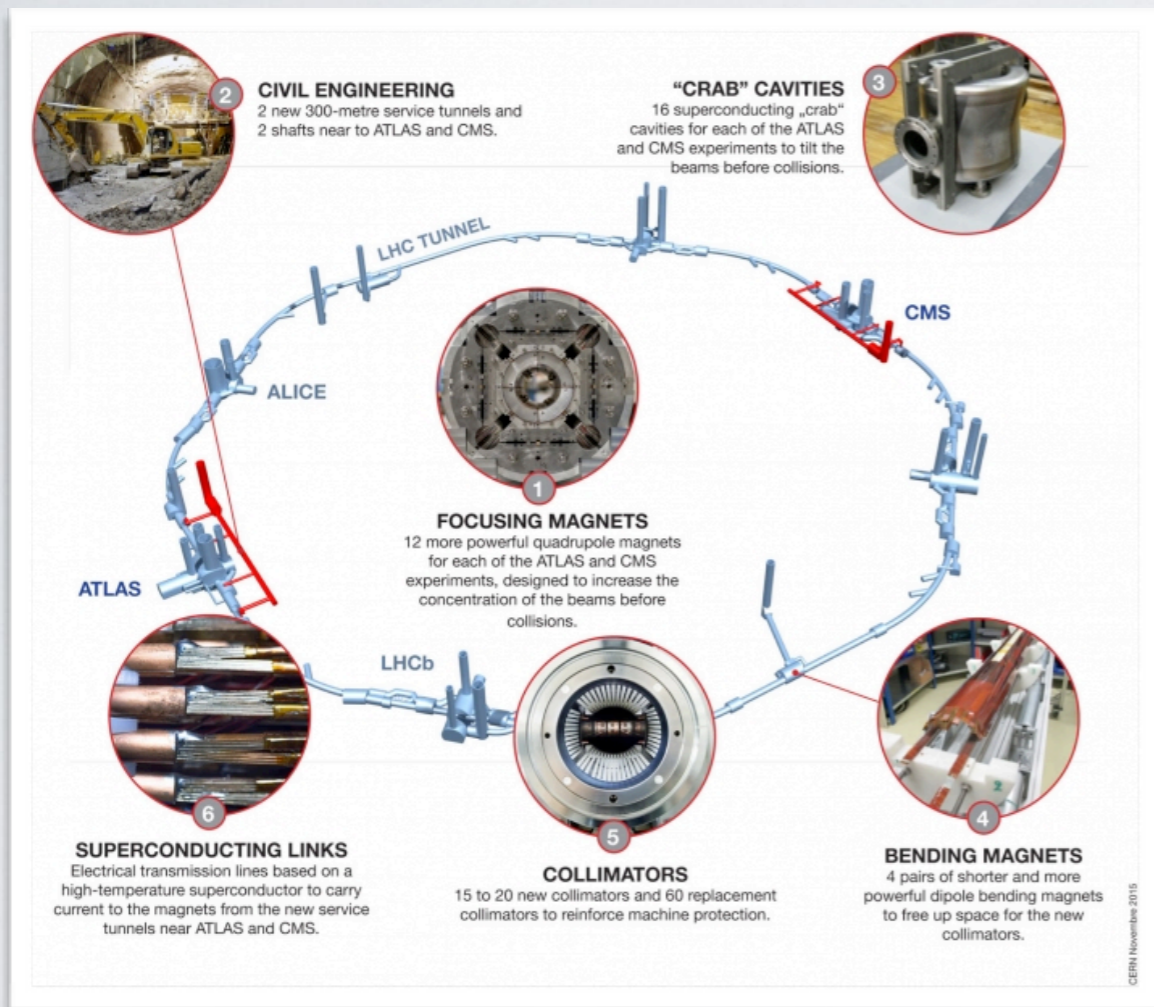


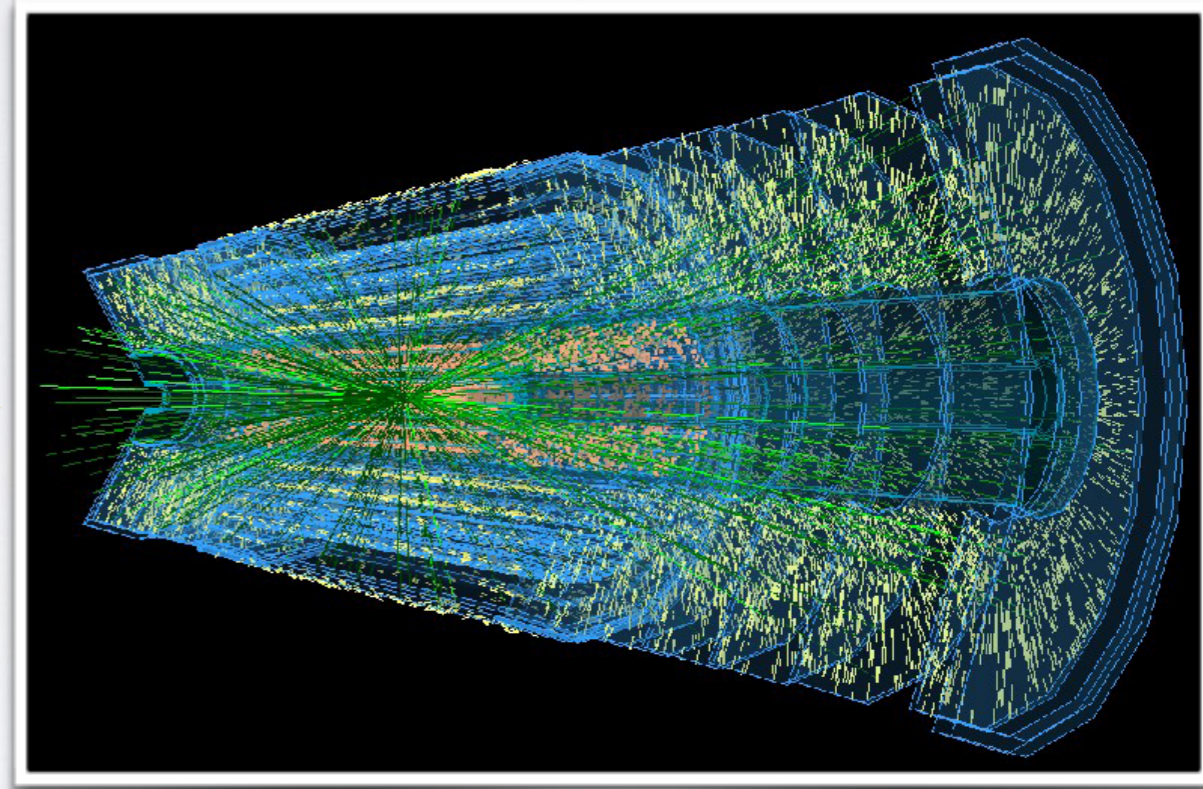
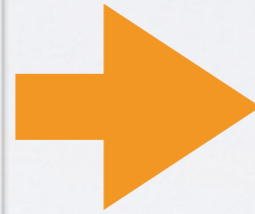
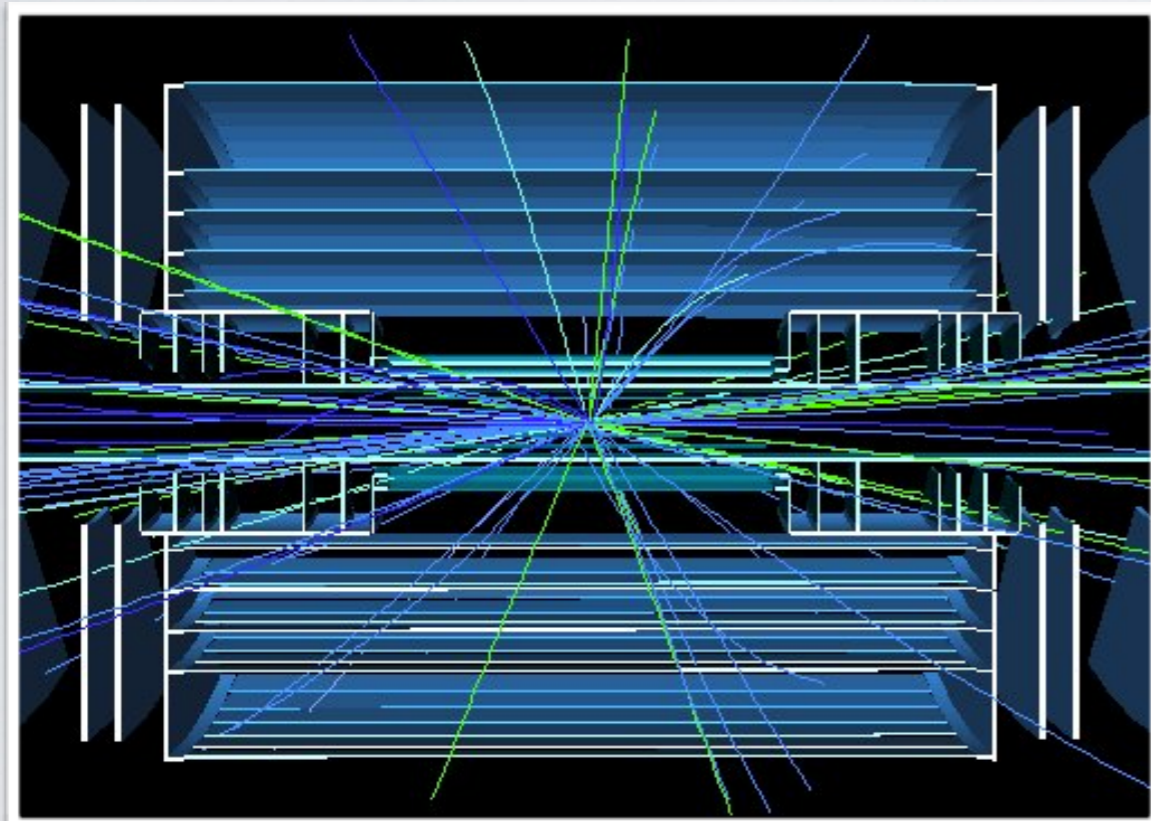
Image Credit: J.R. Vlimant

UPGRADE ALERT: HL-LHC



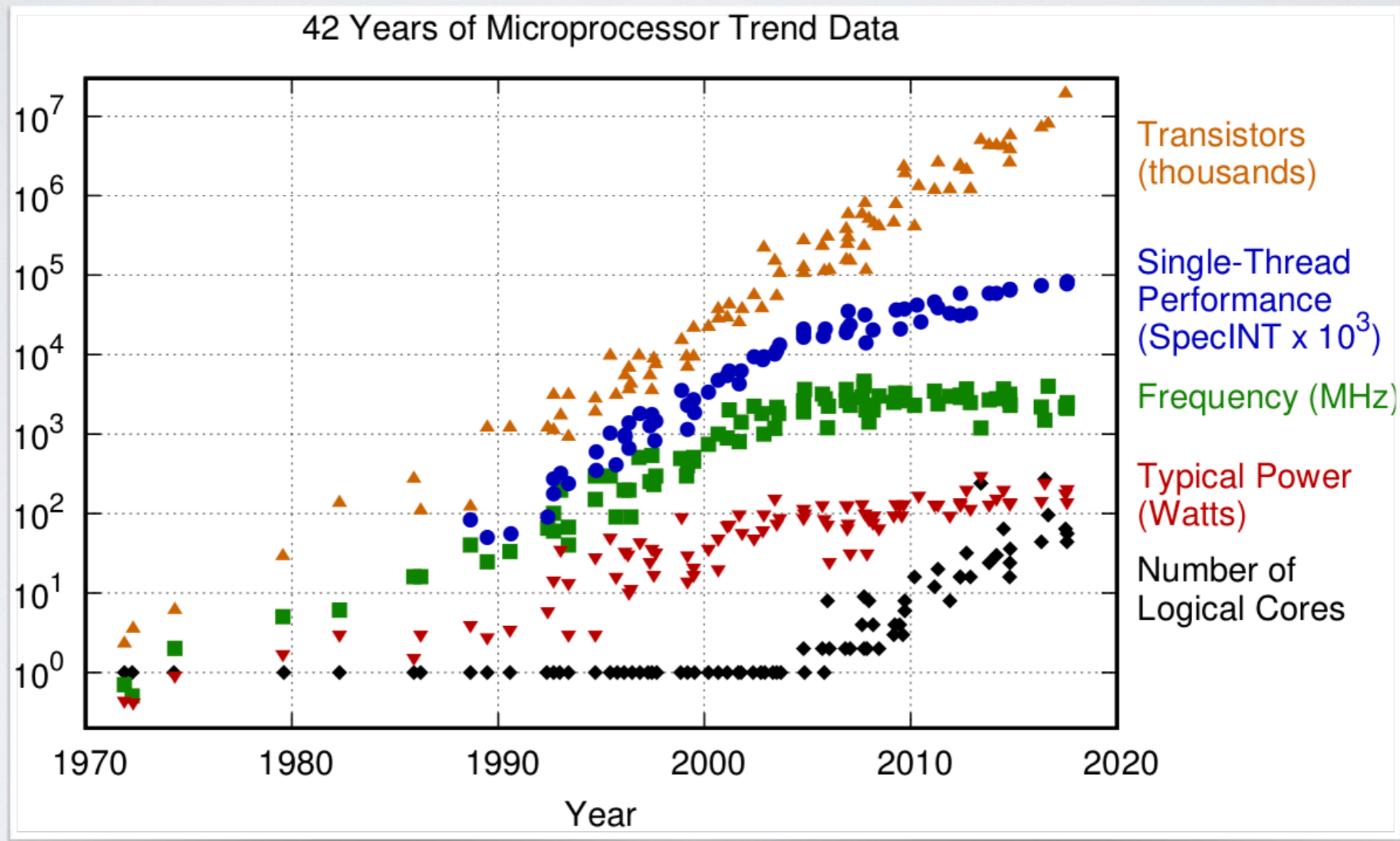
Great for physics ... but a challenge for computing

HL-LHC COMPUTING CHALLENGE



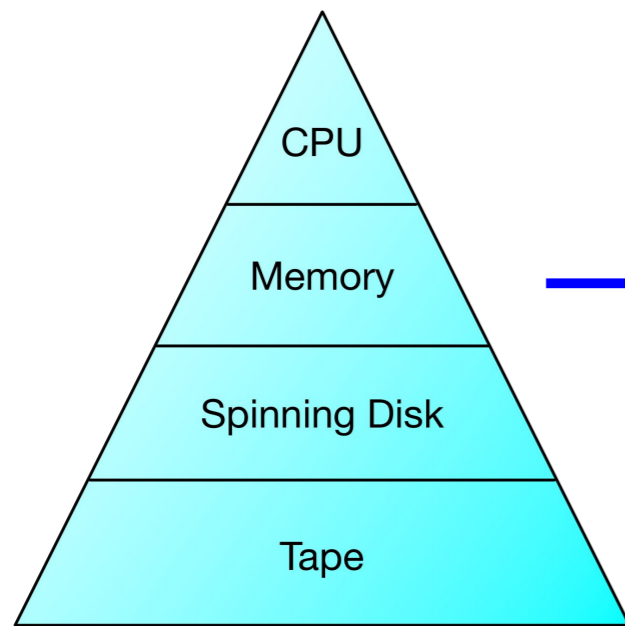
Combinatoric explosion that naively scales as $n!$

A SECOND PROBLEM: TECHNOLOGY

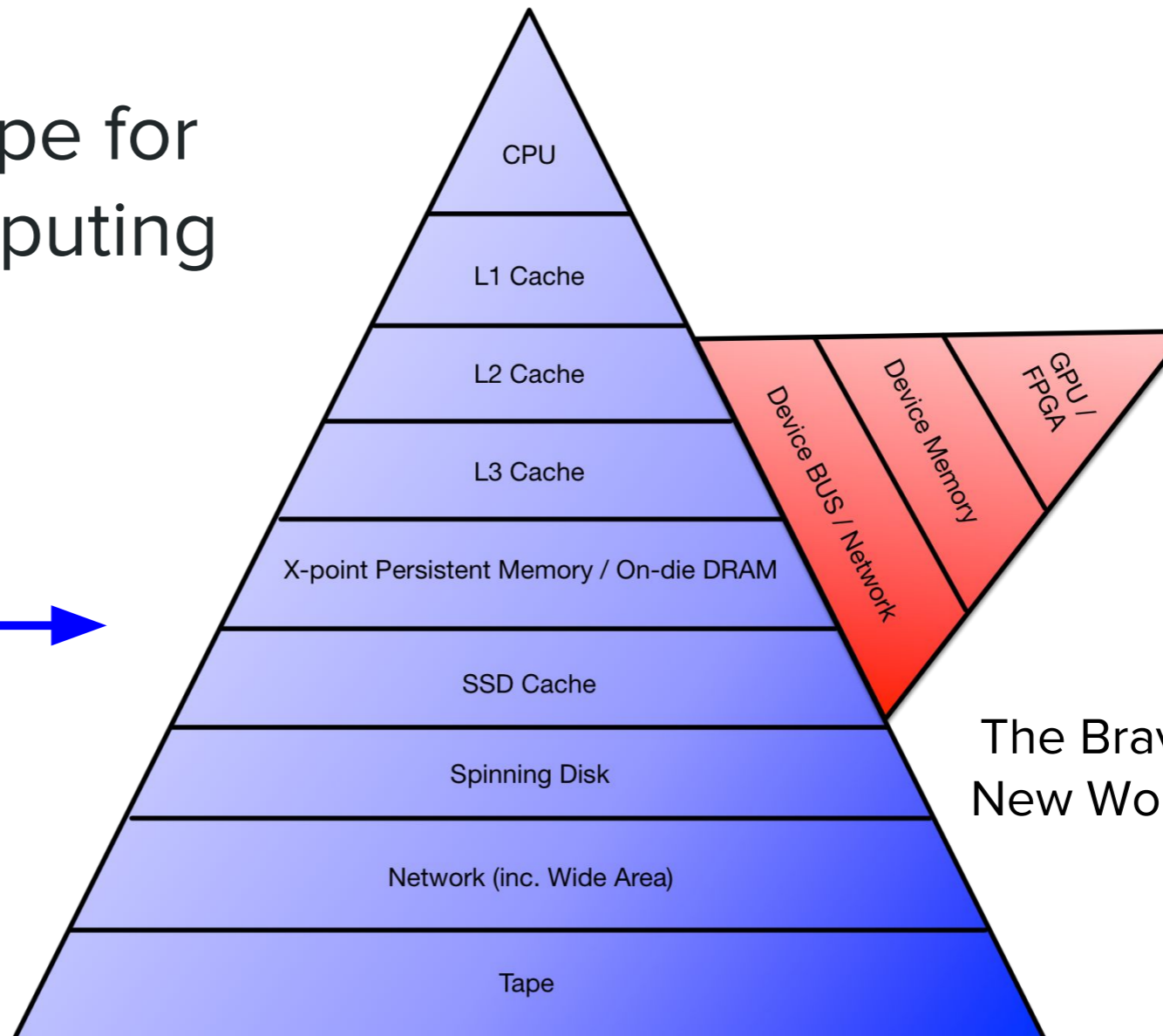


SHIFTING COMPUTING LANDSCAPE

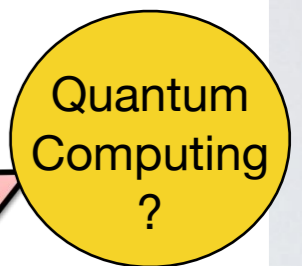
Shifting landscape for end-to-end computing



The Good Old Days



The Brave New World

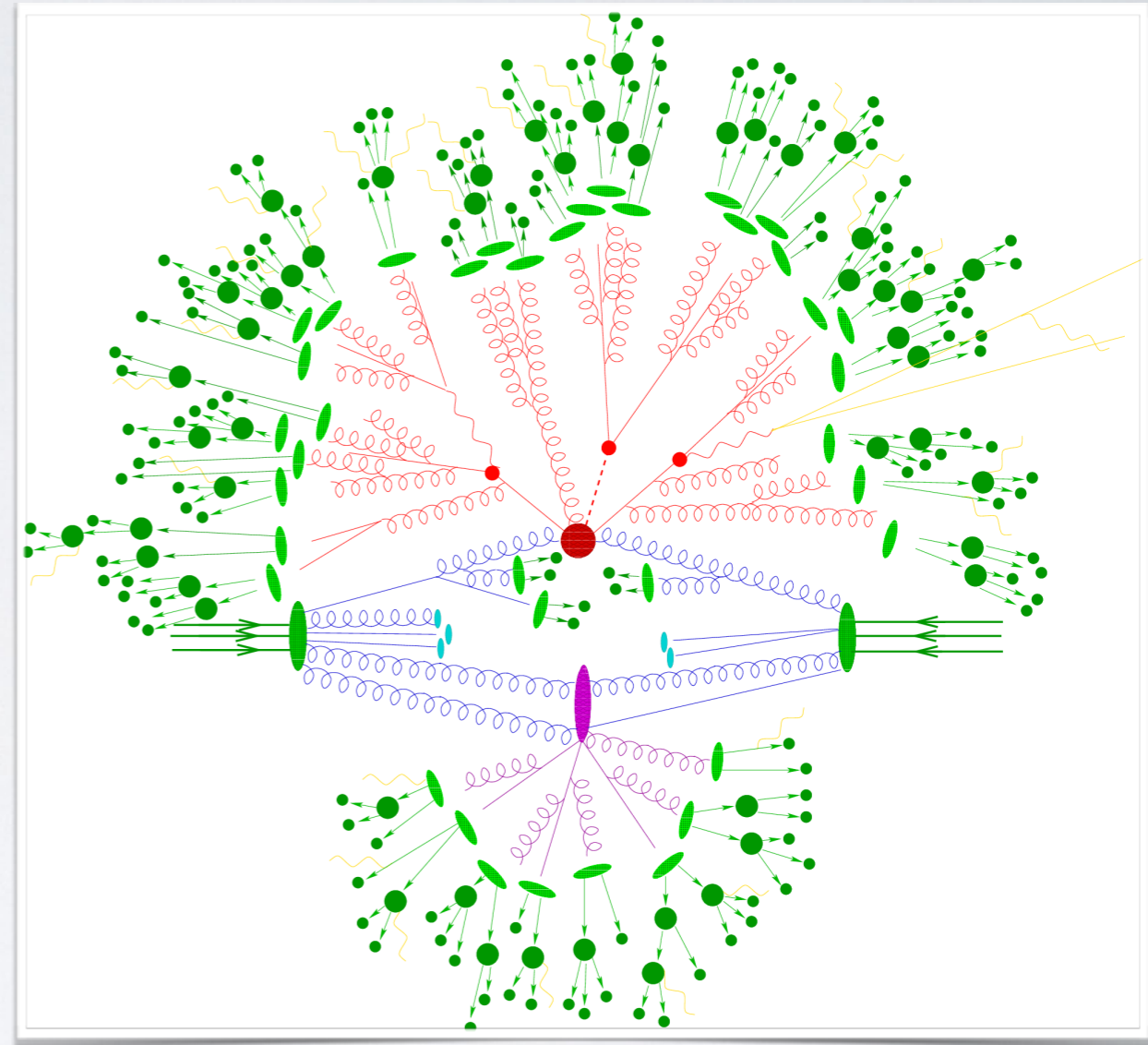


COULD QUANTUM
COMPUTING BE USEFUL FOR
PARTICLE PHYSICS?



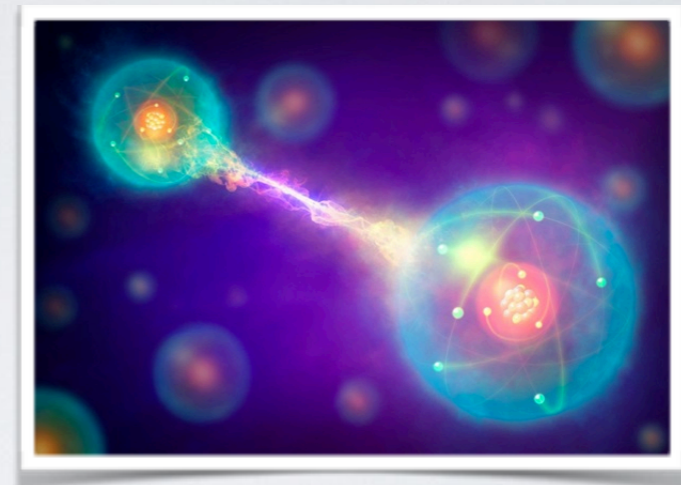
SIMULATING CORRELATIONS

Currently simulate events assuming the evolution of each particle is independent



SIMULATING CORRELATIONS

- This isn't the full picture: particles are quantum mechanical objects
 - Not fully independent
- Idea: exploit entanglement between qubits on a quantum computer to improve the description of the parton shower

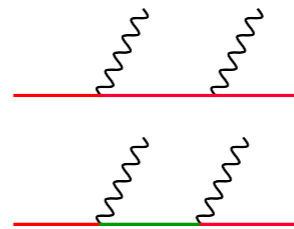


Toy Model

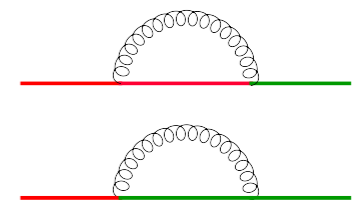
$$\mathcal{L} = \bar{f}_1(i\not{\partial} + m_1)f_1 + \bar{f}_2(i\not{\partial} + m_2)f_2 + (\partial_\mu\phi)^2 + g_1\bar{f}_1f_1\phi + g_2\bar{f}_2f_2\phi + g_{12}[\bar{f}_1f_2 + \bar{f}_2f_1]\phi$$

The mixing g_{12} gives several interesting effects

Different real emission amplitudes give rise to interference



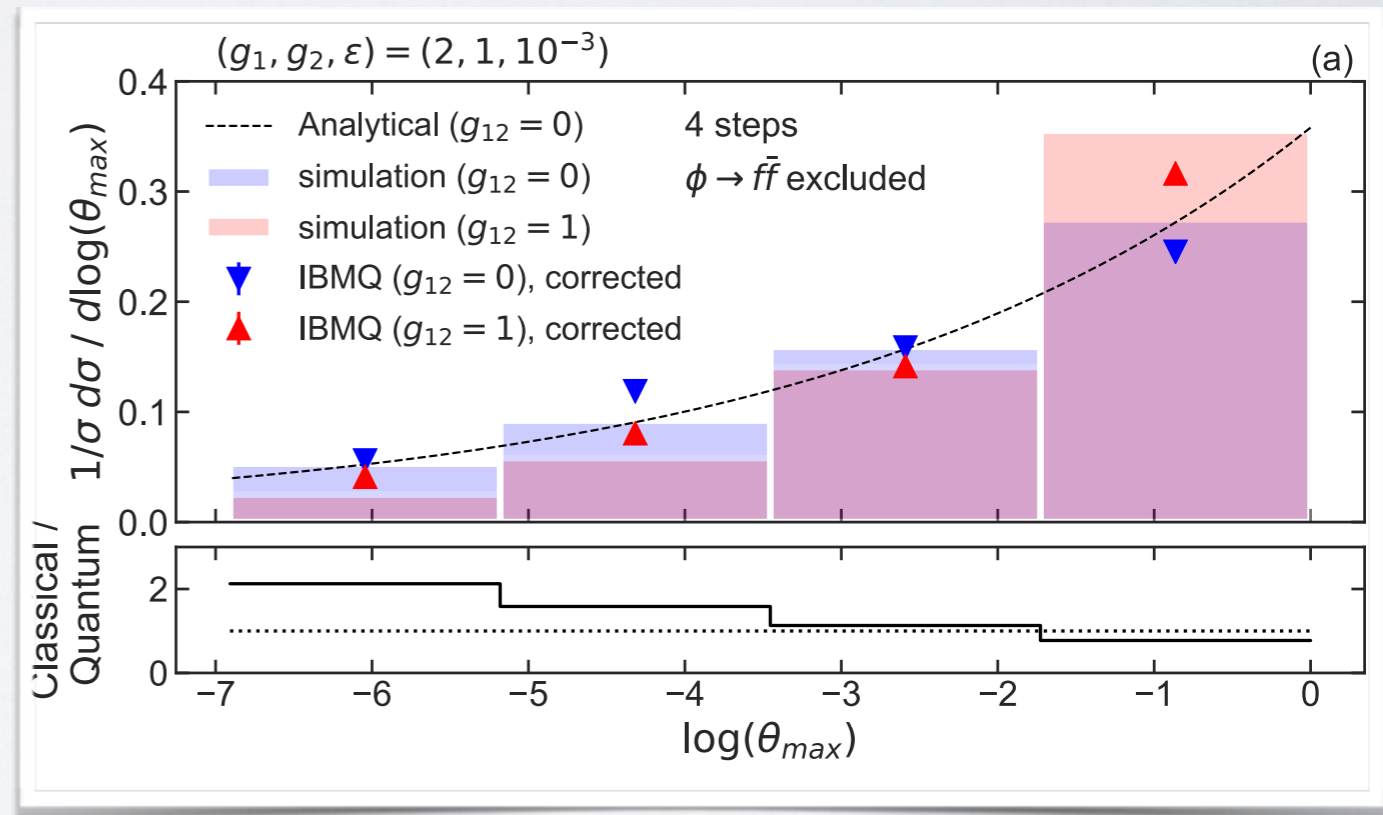
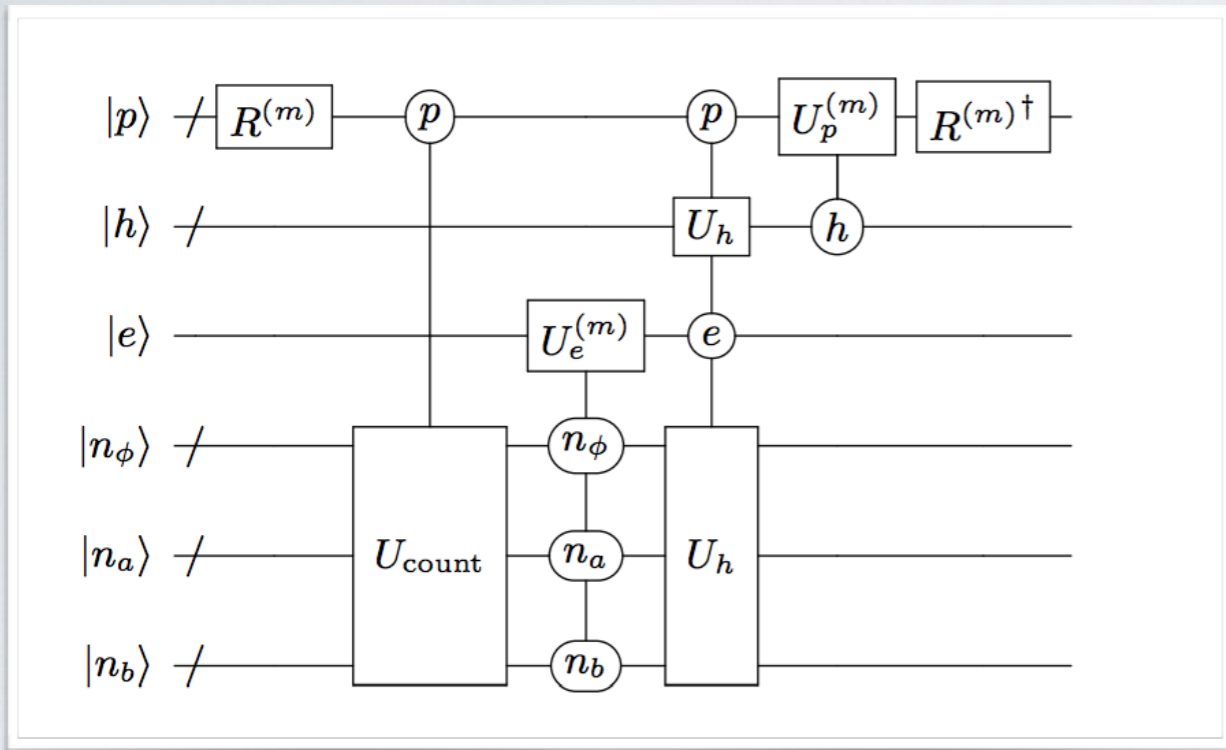
Virtual diagrams give rise to flavor change without radiation

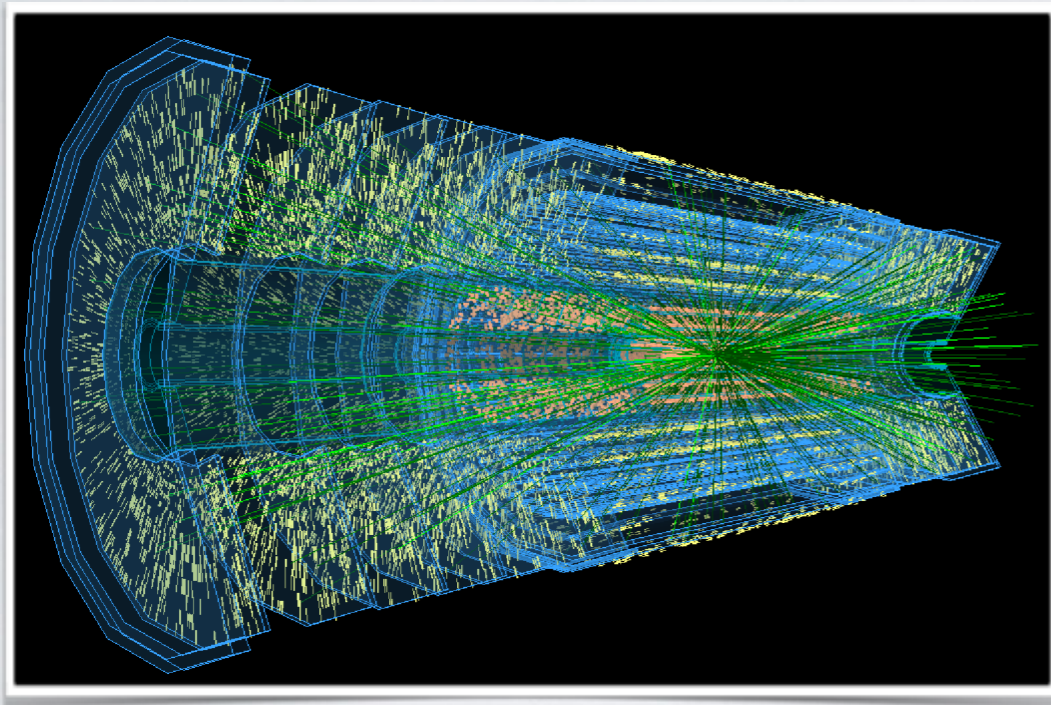


Need to correct both real and virtual effects
Similar to including subleading color

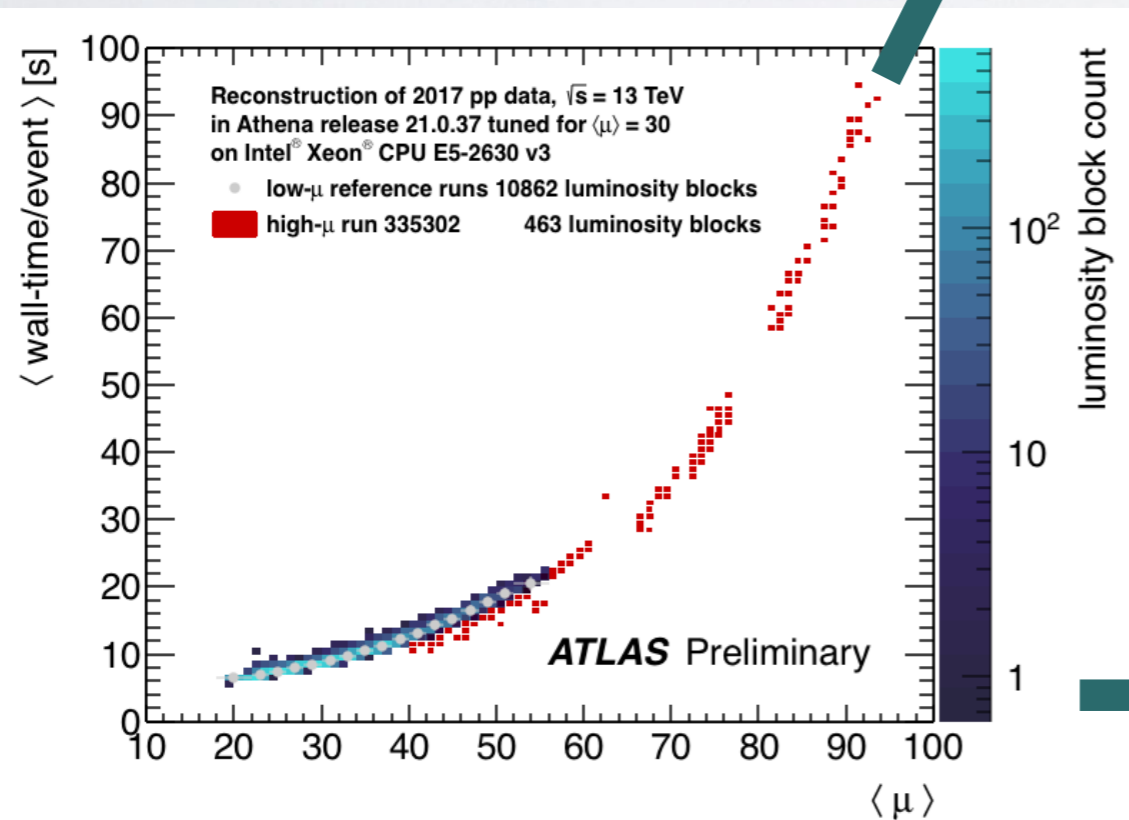
Image credit: C. Bauer

TOY MODEL RESULTS





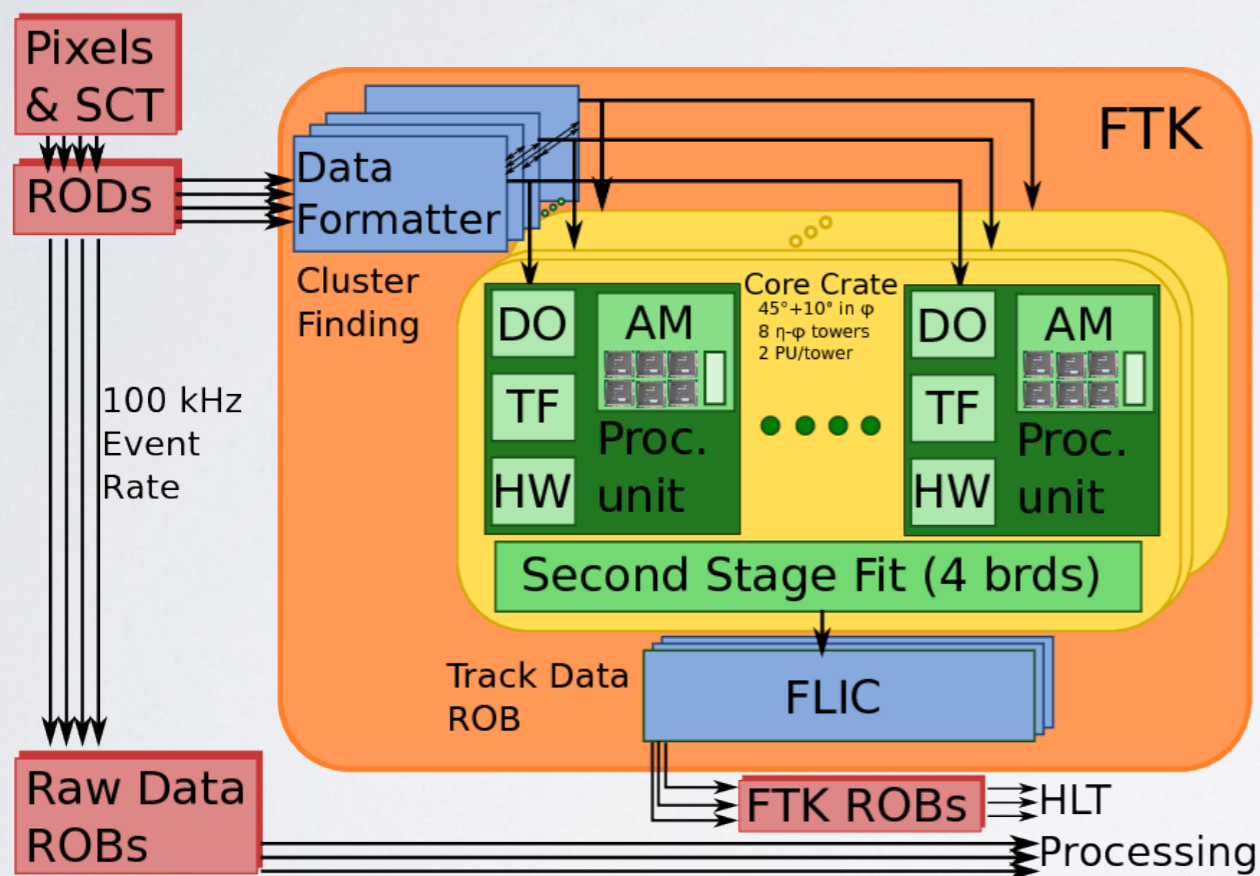
RECONSTRUCTING TRACKS



Track reconstruction is expected to have the largest CPU burden at the HL-LHC

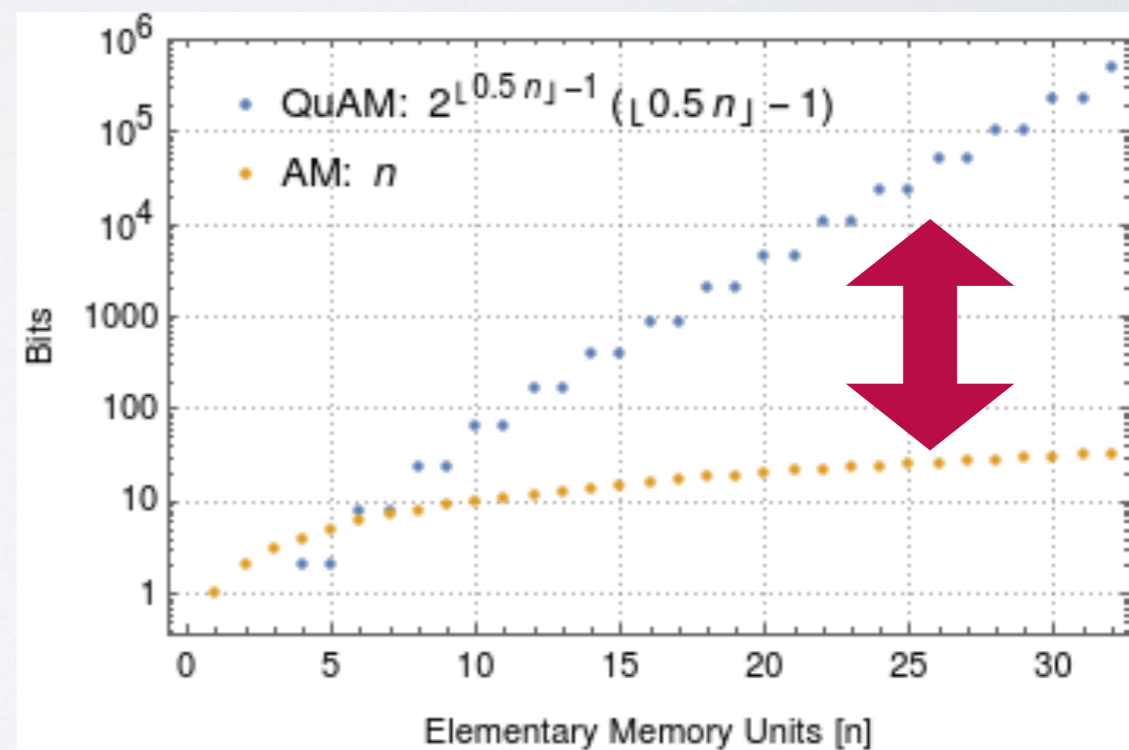
HL-LHC: $\mu = 140-200$

DIFFERENT ALGORITHMS: ASSOCIATIVE MEMORY



Inspired by ideas for FTK

Memory required scales far more slowly with the number of tracks



IMPLEMENTATION

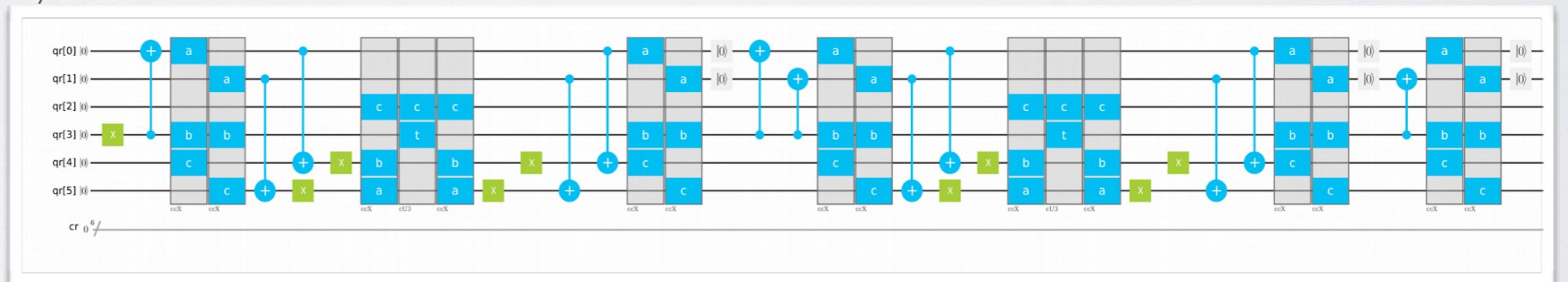
```

1 OPENQASM 2.0;
2 include "qelib1.inc";
3 qreg qr[6];
4 creg cr[6];
5 x qr[3];
6 cx qr[3],qr[0];
7 ccx qr[0],qr[3],qr[4];
8 ccx qr[1],qr[3],qr[5];
9 cx qr[1],qr[5];
10 cx qr[0],qr[4];
11 x qr[5];
12 x qr[4];
13 ccx qr[5],qr[4],qr[2];
14 cu3(1.23895941734077,3.14159265358979,3.14159265358979) qr[2],qr[3];
15 ccx qr[5],qr[4],qr[2];
16 x qr[5];
17 x qr[4];
18 cx qr[1],qr[5];
19 cx qr[0],qr[4];
20 ccx qr[0],qr[3],qr[4];
21 ccx qr[1],qr[3],qr[5];
22 reset qr[0];
23 reset qr[1];
24 cx qr[3],qr[0];
25 cx qr[3],qr[1];
    
```

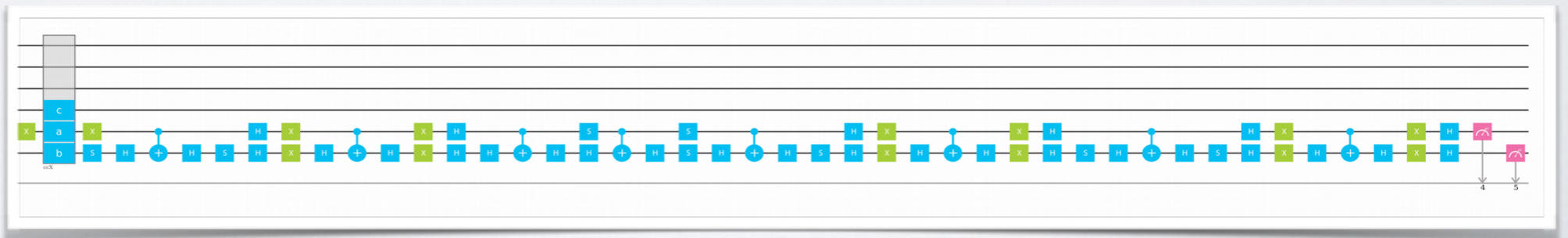
Snippet

- Developed QuAM circuit generators implementing the Trugenberger's initialization and generalized Grover's algorithms.
 - use open-source quantum computing platform, Qiskit
- Supported backends
 - IBM QE cloud-based quantum chips [5Q Yorktown/Tenerife, 14Q Melbourne, 20Q Tokyo]
 - Local/remote noisy simulators

Ex.: complete circuit for retrieving one 2-bit pattern



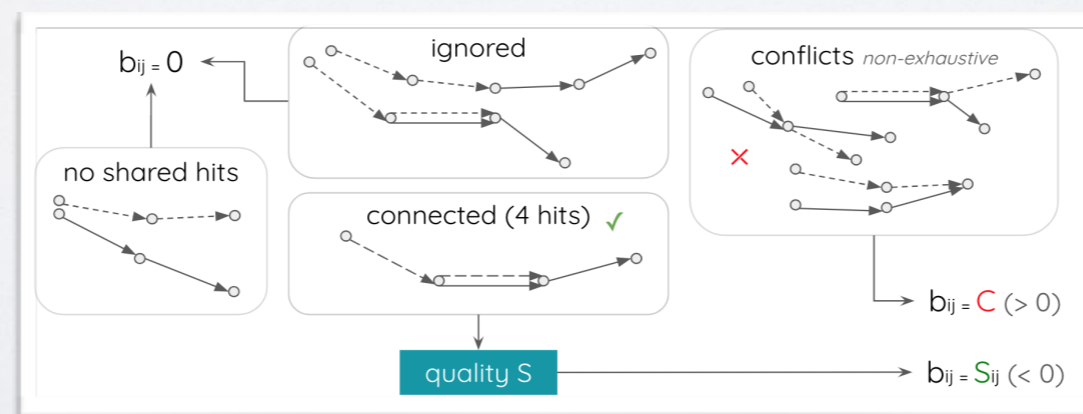
Ex.: complete circuit for retrieving one 2-bit pattern





DIFFERENT ALGORITHMS: QUANTUM ANNEALING

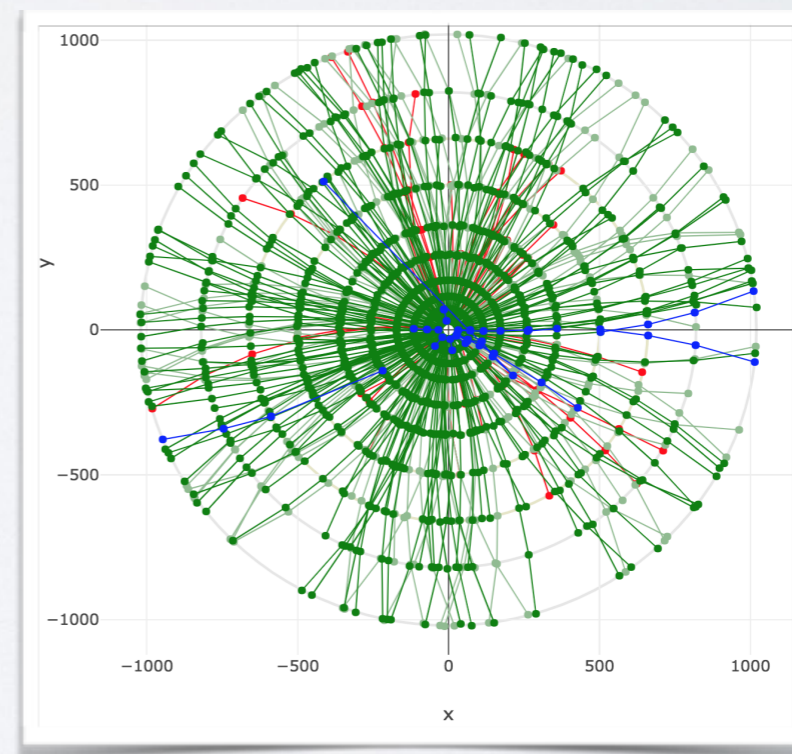
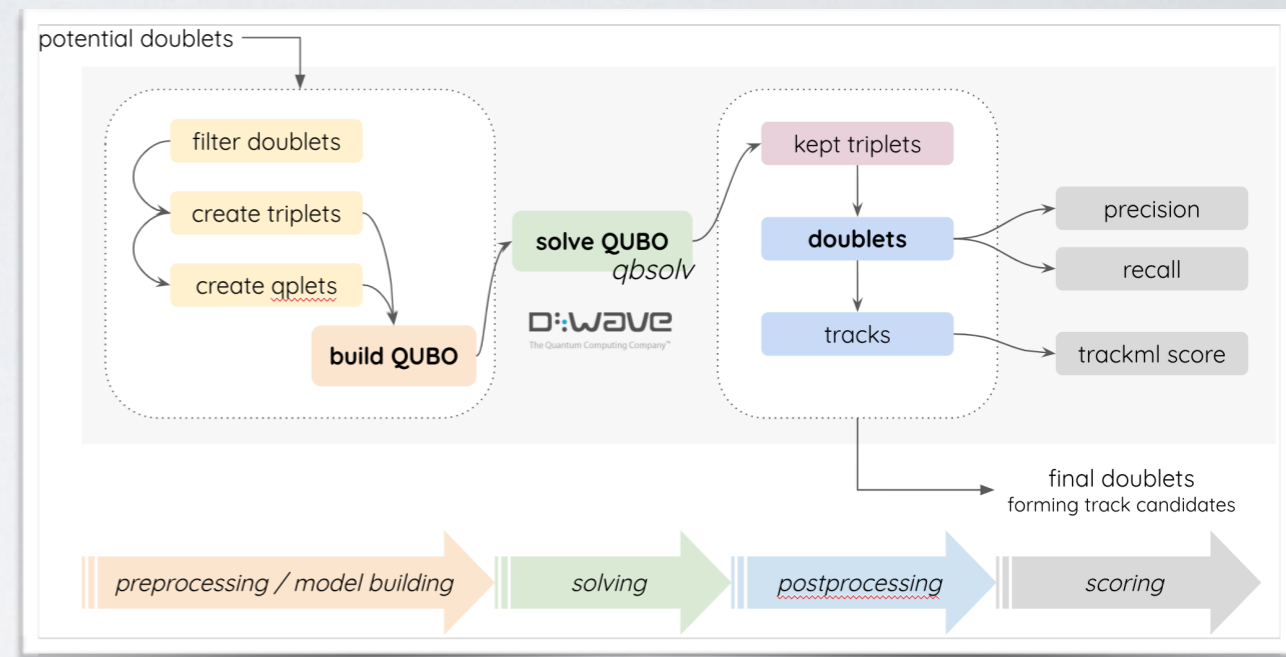
- Reformulate track reconstruction as an **energy minimisation problem** → Solve using the D-Wave quantum annealer
 - **Solution time won't scale with number of tracks**
- Implement QUBO minimisation on **D-Wave** and study scaling with track multiplicity
 - Inspired from *, but use triplets (3 hits) as the qubits
 - Encode the quality of the triplets based on physics properties. Pair-wise connections b act as constraints (>0) or incentives (<0)
 - Minimizing \mathcal{O} means selecting the best triplets to form track candidates



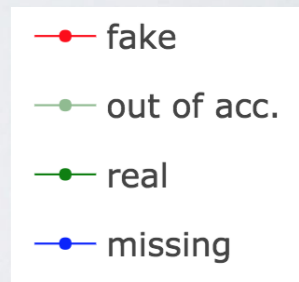
*Stimpf-Abele & Garrido, Fast track finding with neural networks

IMPLEMENTATION

- Dataset: simplified HL-LHC-like* dataset (focus on barrel, 1 + GeV, 5+ hits)
 - Toy dataset, but representative of expected conditions at the HL-LHC
- QUBO solvers: qbsolv (D-Wave + simulation), neal (simulation)
- D-Wave 2X (1152 qubits), D-Wave 2000Q (2048 qubits)



Doublets for a dataset of 2456 particles and 16855 hits



*trackml

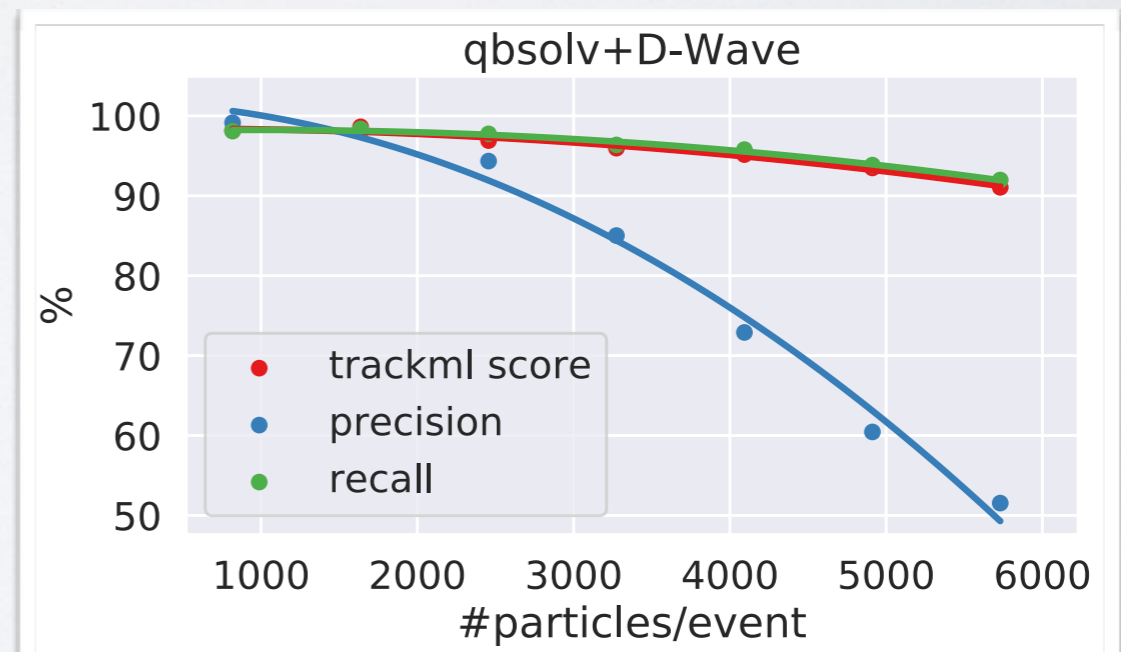
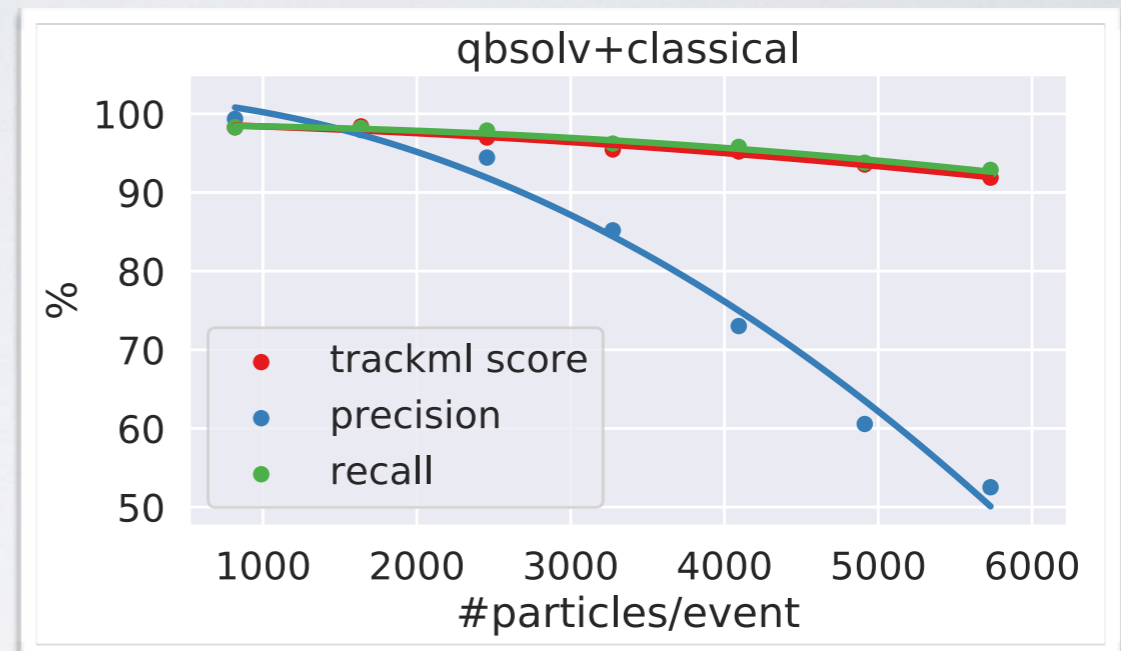
Slide credit: L. Linder

PERFORMANCE

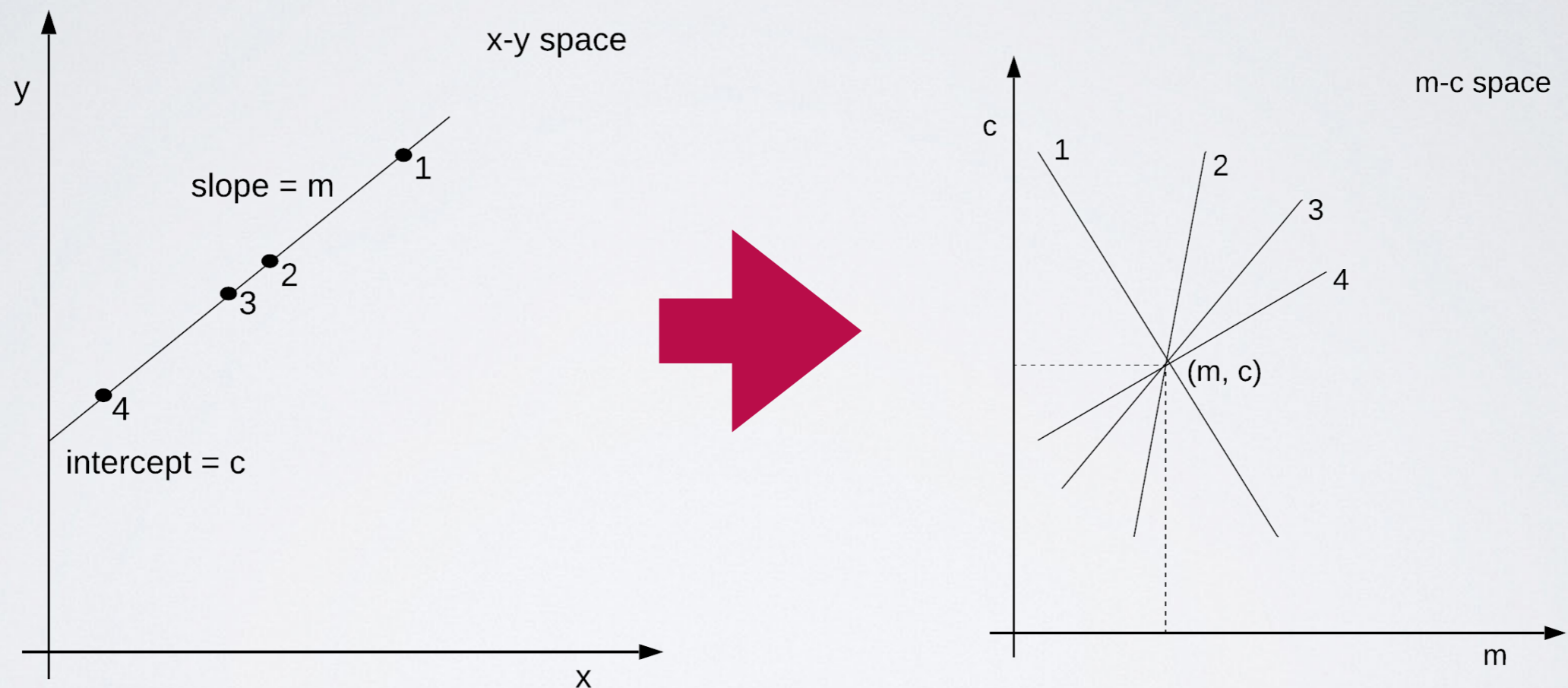
Physics performance as a function of occupancy using a D-Wave 2X (qbsolv).

Timing building: 0-20 min | solving: 0-12s (sim), 0-56 min (D-Wave)

D-Wave | sim. Same physics, important time overhead with D-Wave



DIFFERENT ALGORITHMS: QUANTUM HOUGH TRANSFORM

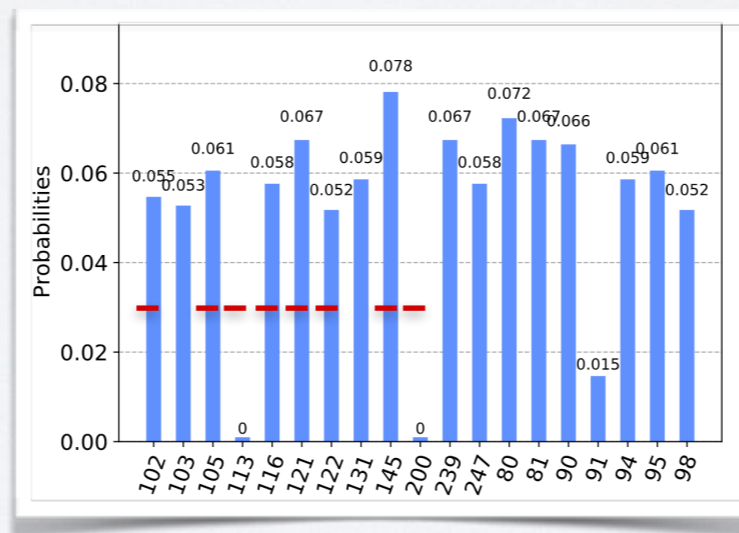
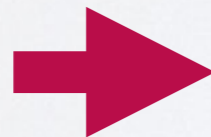
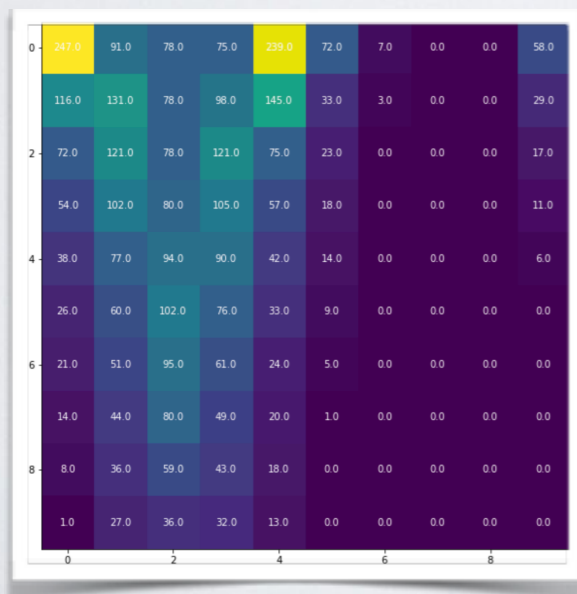
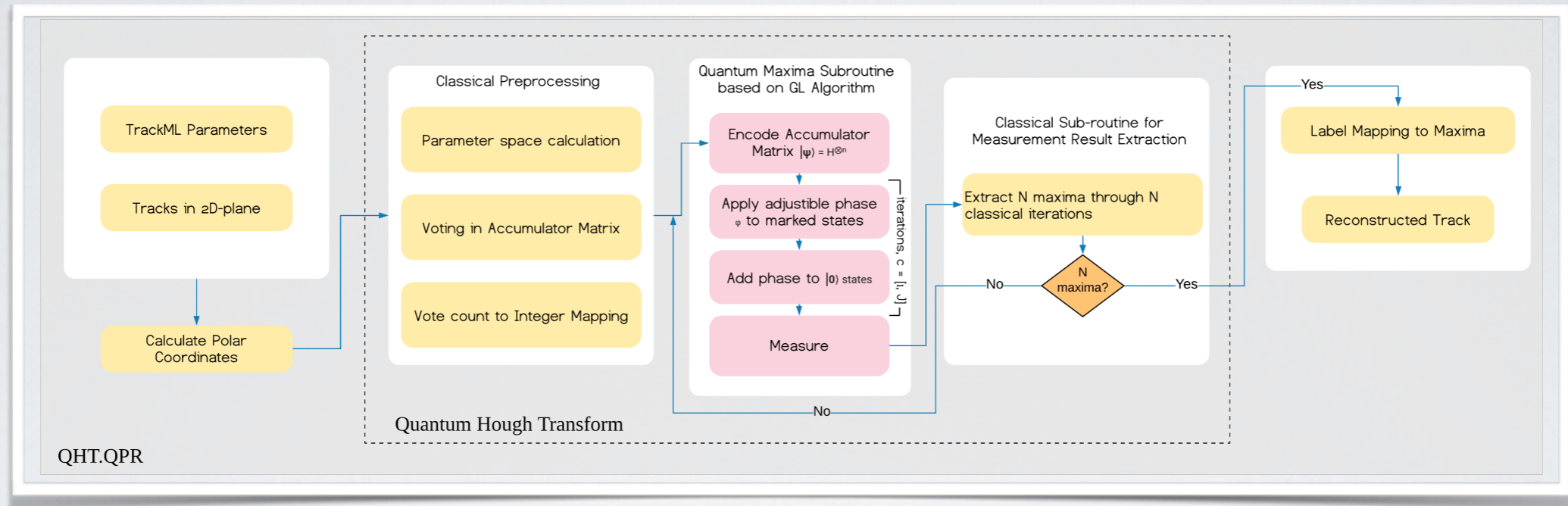


P.V.C. Hough (1962), R.O. Dude, P.E. Hart (1972), D.H. Ballard (1980)

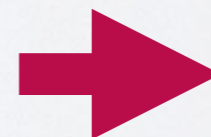


RESULTS

Accumulator Space for 8 tracks



vote counts

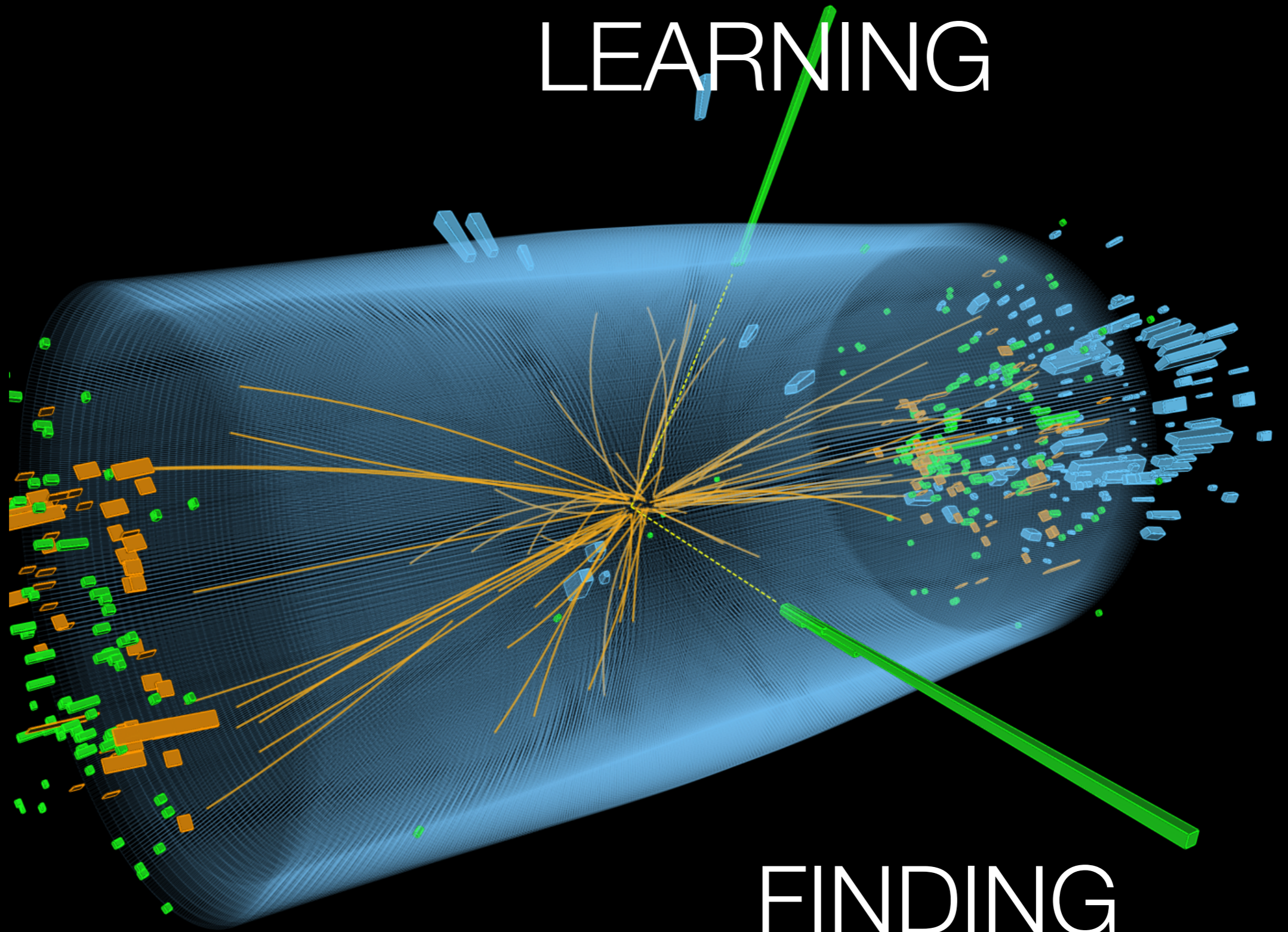


Local Maxima Detection using Grover-Long Algorithm

```
track_index
array([array([13, 19, 22, 28, 35, 48, 52]),
       array([ 2,  5, 16, 36, 40, 49]),
       array([23, 29, 30, 32, 43, 53, 54]),
       array([17, 18, 23, 30, 33, 39, 45, 50]),
       array([17, 18, 23, 29, 30, 33, 39, 50]),
       array([ 0,  9, 14, 34, 38, 42]), array([ 1, 11, 12, 20, 24, 27]),
       array([ 7,  8, 10, 37, 46, 57]), array([17, 23, 29, 30, 32, 54]),
       array([17, 29, 32, 43, 53, 54])], dtype=object)
```



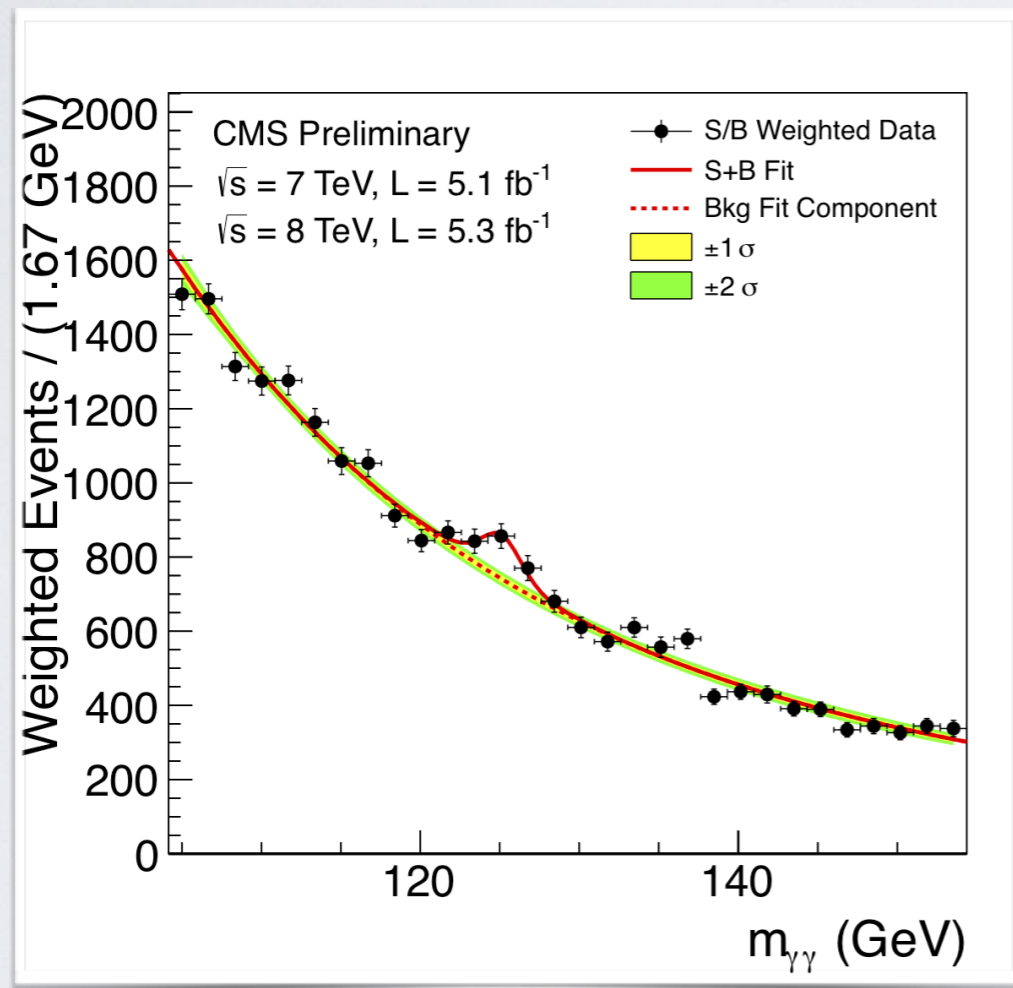

QUANTUM MACHINE LEARNING



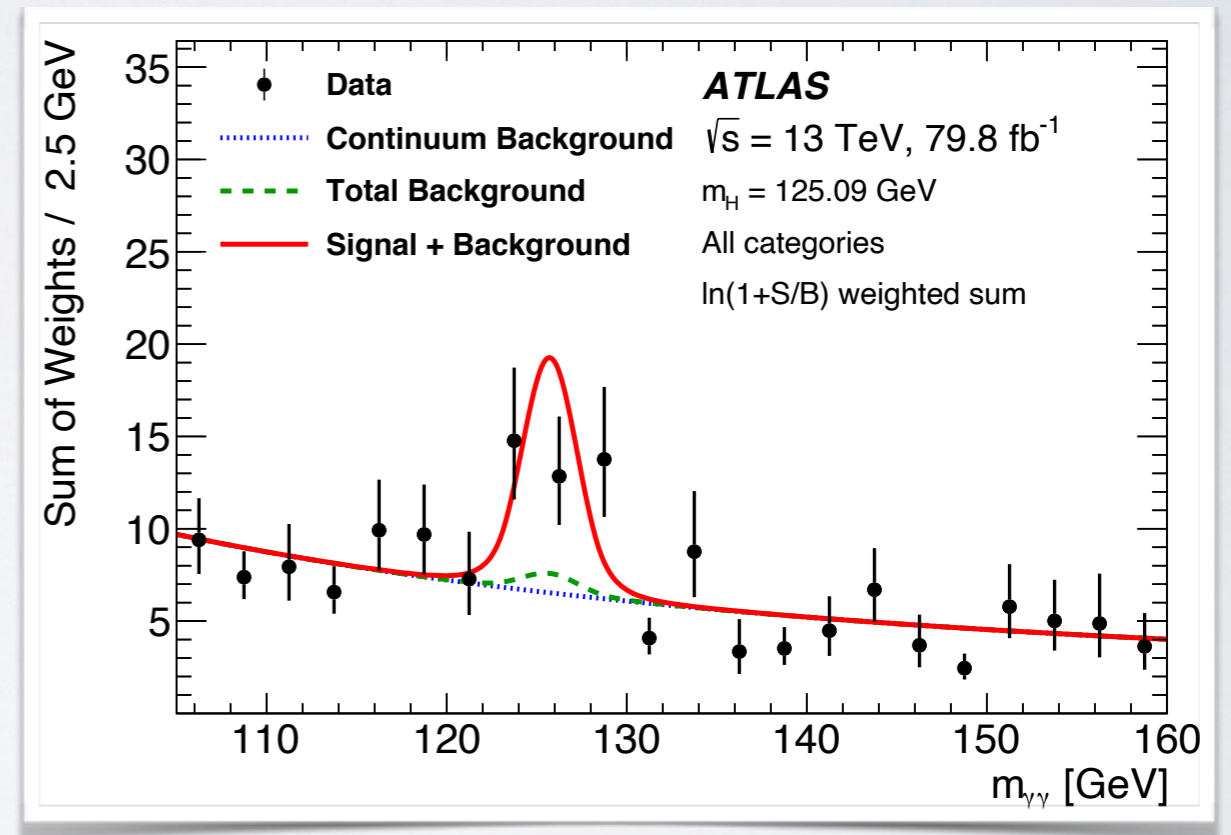
FINDING
THE HIGGS BOSON

QUANTUM MACHINE LEARNING

Finding the Higgs boson



CMS, PLB 716, 30-61



ATLAS, PLB784 (2018) 173



QAML CLASSIFIERS

(Quantum Adiabatic Machine Learning)

Abstract—We develop an approach to machine learning and anomaly detection via quantum adiabatic evolution. In the training phase we identify an optimal set of weak classifiers, to form a single strong classifier. In the testing phase we adiabatically evolve one or more strong classifiers on a superposition of inputs in order to find certain anomalous elements in the classification space. Both the training and testing phases are executed via quantum adiabatic evolution. We apply and illustrate this approach in detail to the problem of software verification and validation.

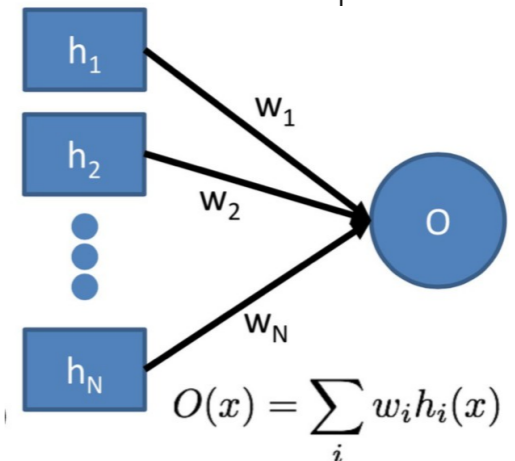
[Pudenz and Lidar, arXiv:1109.0325](https://arxiv.org/abs/1109.0325)

Define functions h_i of the input variables into $[-1,1]$ such that

- > $P(\text{signal}|h>0) > P(\text{bkg}|h>0)$
- > $P(\text{bkg}|h<0) > P(\text{signal}|h<0)$

i.e. Most signal on $h>0$, most bkg on $h<0$

Define w_i as binary linear combination of h_i



Define as a "target" function

$$y(x) = \begin{cases} +1, & \text{if } \in S, \\ -1, & \text{if } \in B \end{cases}$$

Per event error

$$E(x) = y(x) - \sum_{i=1}^N w_i h_i(x)$$

Full error

$$\delta(\vec{w}) \propto \sum_{i,j} C_{ij} w_i w_j + \sum_i (\lambda - 2C_{iy}) w_i$$

- C_{ij} and C_{iy} are summations over the values of h_i over the training set
- λ is a parameter penalizing the number of non-zero w_i

$$\delta(\vec{w}) \propto \sum_{i,j} C_{ij} w_i w_j + \sum_i (\lambda - 2C_{iy}) w_i$$

Simple conversion of binary weights to ± 1

Implementation as QUBO

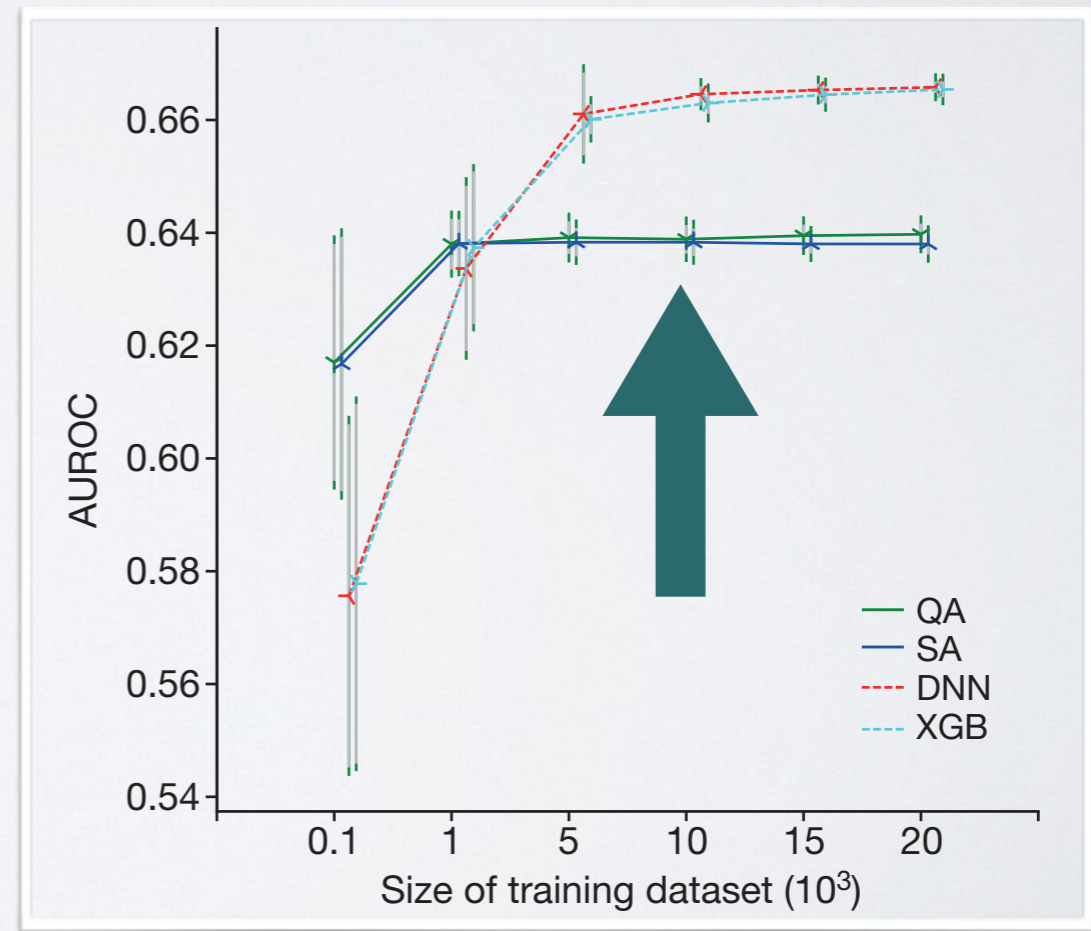
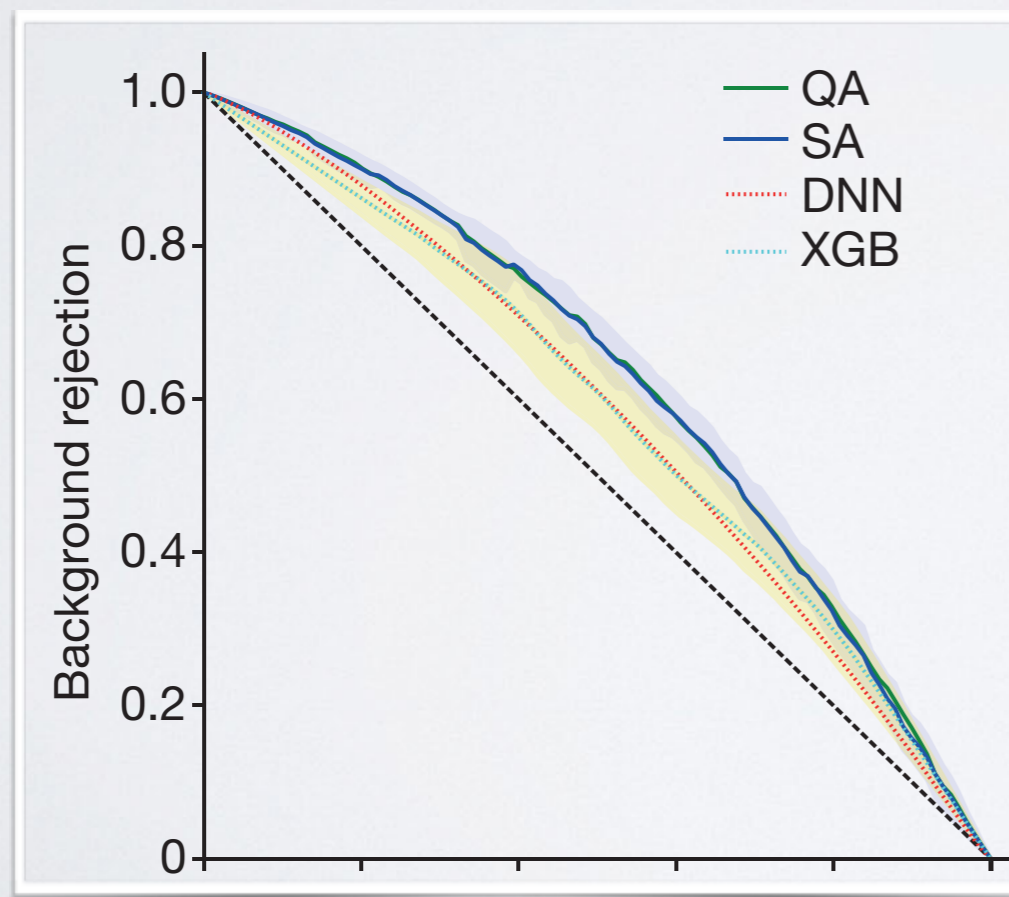
$$H_{\text{Ising}} = \sum_i h_i \sigma_i^z + \sum_{ij} J_{ij} \sigma_i^z \sigma_j^z$$

$H \rightarrow \gamma\gamma$ ON D-WAVE

doi:10.1038/nature24047

Solving a Higgs optimization problem with quantum annealing for machine learning

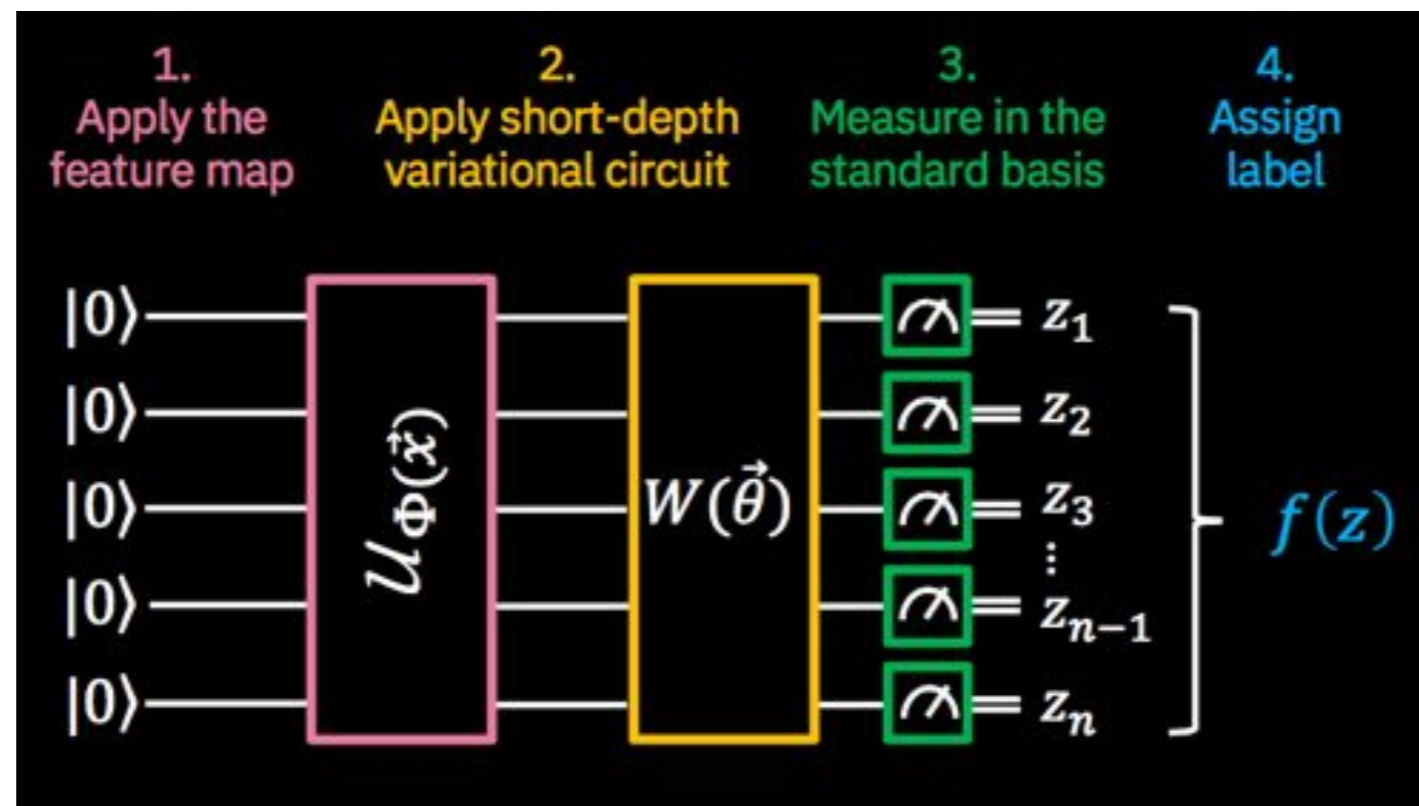
Alex Mott^{1†*}, Joshua Job^{2,3*}, Jean-Roch Vlimant¹, Daniel Lidar^{3,4} & Maria Spiropulu¹





VARIATIONAL SVM

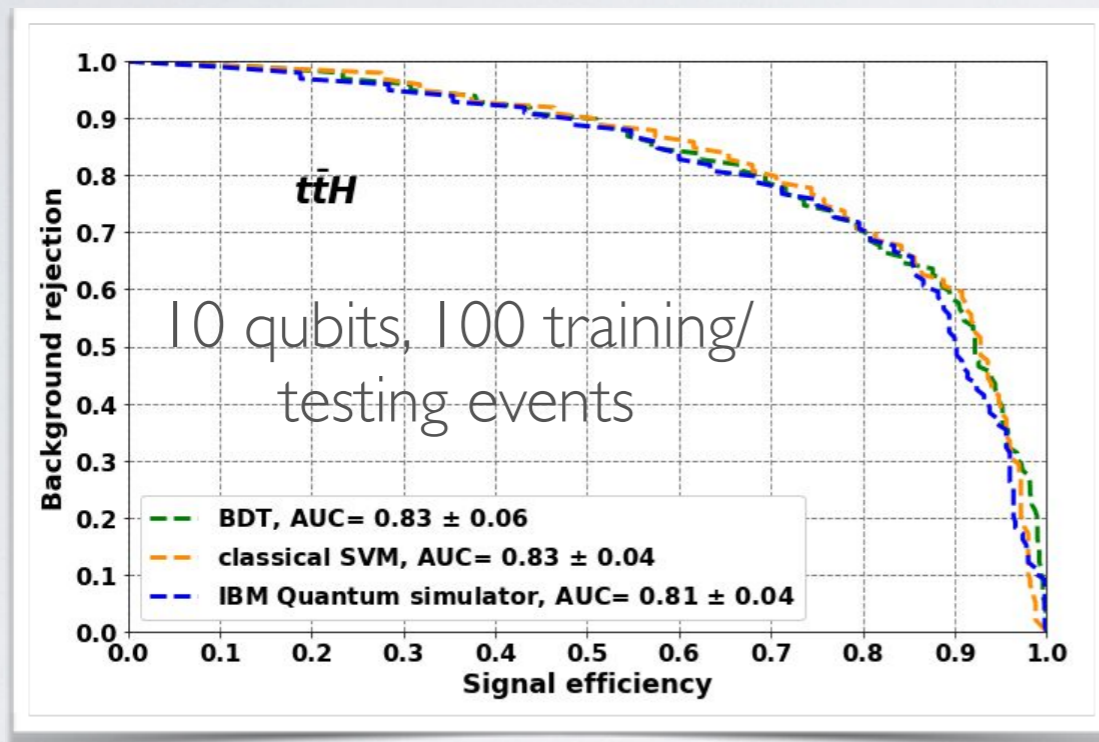
- In 2018, a variational Quantum SVM method was introduced by IBM, published in Nature 567 (2019) 209. The variational Quantum SVM method can be summarized in four steps:



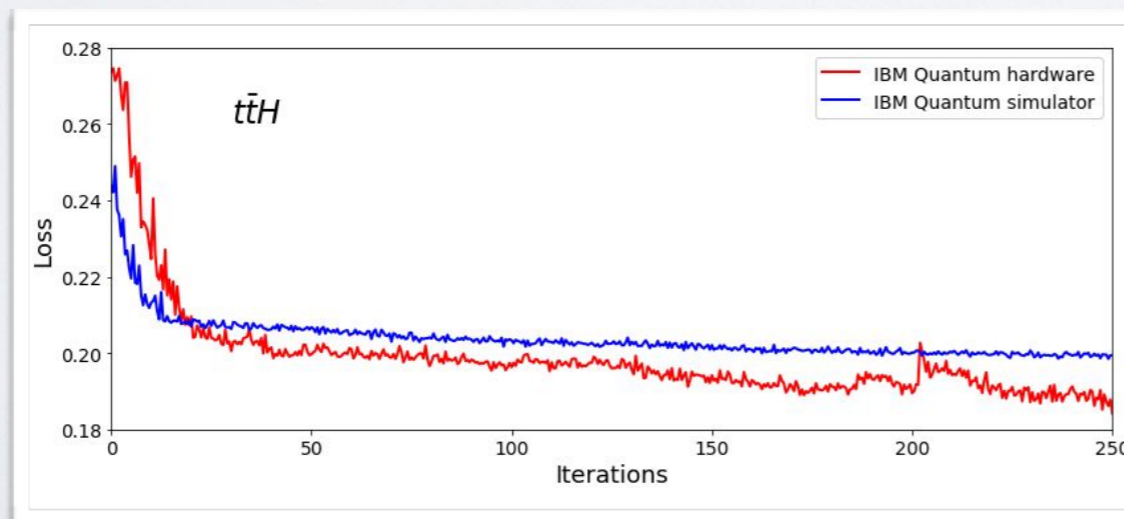
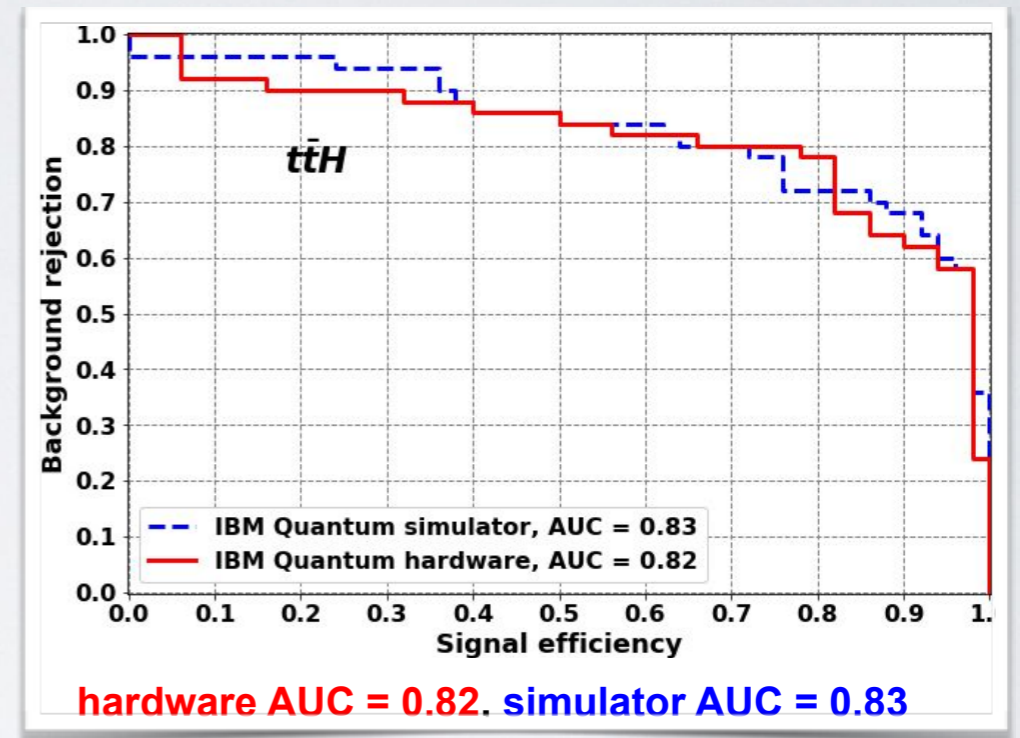
- During the training phase, a set of events are used to train the circuit $W(\theta)$ to reproduce correct classification

PERFORMANCE

Using the Qiskit Qasm simulator



ibmq_boelingen (20 qubits)



Blue: Quantum Simulation

Red: Quantum Hardware

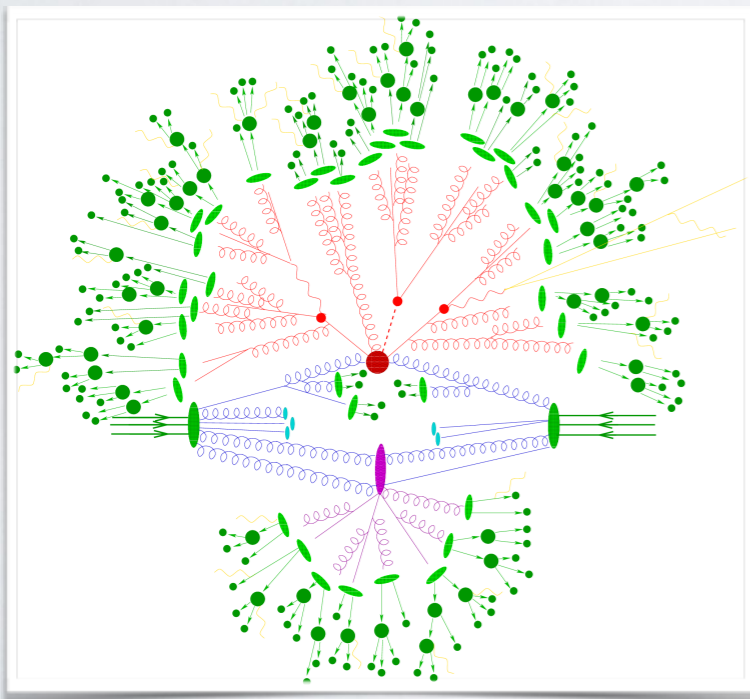
Loss: the mean of the squared differences between the output scores from the quantum algorithm and the ideal scores

SUMMARY

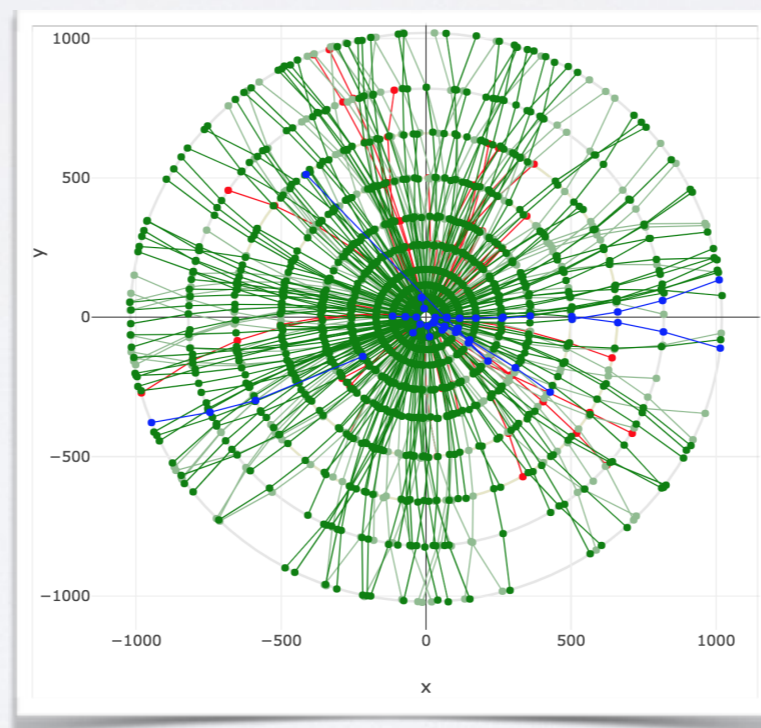
Exciting recent developments in quantum computing

How might they be useful for particle physics?

Simulation



Track Reconstruction



Machine Learning for Physics

